Digital Advertising Billboards and Driver Distraction

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DIGITAL ADVERTISING BILLBOARDS
AND DRIVER DISTRACTION

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There is growing concern that roadside advertising presents a real risk to driving safety, with conservative estimates putting external distractions responsible for up to 10% of all traffic incidents. Studies confirm that 23% of crashes and near-crashes that occur in metropolitan environments are attributable to eyes off the forward roadway greater than two seconds. Nearly 80% of the crashes and 65% of near crashes were caused by distractions that made the driver look away for up to three seconds. An objective evaluation is still needed to determine if the presence of digital billboards really distracts driver’s attention or not and, if distraction occurs, then to what extent.

Using a multi-state, multi-facet approach, this project studied the correlation between the presence of digital billboards and traffic safety through literature review, crash data analysis, driver survey, empirical study using a driving simulator, and statistical analysis.

The literature review confirmed that the relationship between digital billboards and driver distraction is very complex and suggested that additional studies are needed to look at the issue in a comprehensive and objective way while taking under consideration local conditions.

The crash data analysis at 18 study sites in Alabama and Florida revealed that the presence of digital billboards is correlated with an increase in crash rates in areas of billboard influence (compared to control areas downstream of the digital billboard location). Moreover, certain types of crashes such as sideswipe and rear-end crashes were found to be overrepresented at digital advertising billboard influence zones compared to control sites.

The analysis of two questionnaire surveys produced interesting insights regarding the perceptions and attitudes of drivers with respect to digital advertising billboards. Among other findings, road users perceived digital billboards as more dangerous than their static counterparts and recommended stricter regulations of digital advertising billboards.

The driving simulation study was among the first to look at to billboard distraction across different age groups. The results of the analyses indicated that billboards significantly impacted driver visual attention. Teens were most likely to divert more of their gaze towards billboards, especially digital billboards. Findings show that teen drivers spend a significantly greater percentage of their drive looking at billboards compared to other age groups, regardless of the type of billboard presented.

Overall, the findings of the study provide dependable evidence based on which informed decisions on use of digital advertising billboards can be made in the future.

**Keywords:** Digital advertising billboards, traffic safety, driver distraction, crash analysis, driver perception, driving simulator study.
CHAPTER 1
INTRODUCTION

Roadside advertising billboards are used for advertisement of various products and services and are meant to attract drivers’ attention to the message or information conveyed by the billboards. According to the Outdoor Advertising Association of America (OAAA), there were over 365,000 unique billboard faces in the United States in 2013 (Outdoor Advertising Association of America [OAAA], 2013).

Roadside advertising billboards can be either static or digital. Static billboards show the same message for an extended period of time (typically days). They are the traditional type of outdoor advertising and the most commonly used type of advertising billboards in the United States. The digital billboards (DBBs) were introduced in the recent years and utilize light-emitting diode (LED) technology to show multiple messages one after another that are updated using computer input. Because DBBs flash images every four to ten seconds (Copeland, 2010), a single board can advertise to far more clients than a traditional board, making them an attractive advertisement option. Thus, despite the fact that DBBs are initially more expensive to build compared to their static counterparts, over time they prove to be cost-effective. While static billboards are still dominant, digital billboards are a fast growing sector of the outdoor advertising market (OAAA, 2013).

The increased number and sophistication of DBBs raises questions about their potential impact on traffic safety. As an advertising medium, DBBs purposely encouraging drivers to shift their attention away from the driving task. Moreover, DBBs brightness may be especially problematic at night and may affect the driver’s ability to observe changes in the surrounding environment such as brake lights or signal changes. Also, frequently changing images may compel more glances, and sequential messages may hold drivers’ gazes longer until the entire message is read. Lastly, targeted messages that promote interactivity with the driver are particularly troublesome as they are hypothesized to be distracting to the driver (Sisiopiku et al., 2013).

Earlier studies sponsored by billboard advertising companies stated that the presence of digital billboards does not cause a change in driver behavior in terms of visual behavior, speed maintenance, or lane keeping (Lee et al., 2007). In the past, attempts have been made to show that driver's diminished attention could result in more crashes in the vicinity of such billboards, but because of the methodological problems of these studies this has never been done in a sufficiently reliable manner (Institute for Road Safety Research, Roadside Advertising and Information, 2013). Due to the growing debate on this issue, an objective evaluation is needed to determine if the presence of digital billboards really distracts driver’s attention or not and, if distraction occurs then to what extent.

1.1 Project Objective

The objective of the project is to provide an objective and thorough examination of the
relationship between the presence of digital advertising billboards and traffic safety. The goal is to provide dependable evidence based on which informed decisions on use of digital advertising billboards can be made in the future.

1.2 Approach

To meet the project objectives, the project team performed: a. State-of-Practice-Synthesis, b. Epidemiological Study, c. Survey of Road Users, and d. Driving Simulator Study all of which looked at the question of digital advertising billboards and traffic safety in a distinct, yet interconnected way.

The state-of-practice synthesis involved an in depth literature review and synthesis of findings from existing studies on digital advertising billboards, driver distraction and traffic safety.

The epidemiological study focused on the analysis of historical crash records from the states of Alabama and Florida and utilized appropriate statistical methods to examine the correlation between crash location occurrence and proximity to billboards. First, the research team obtained information on the location of digital advertising billboards along major transportation facilities in Alabama and Florida and identified appropriate sites for analysis. Then, historical crash data were retrieved and crash rates were calculated for digital advertising billboards influence zones and control sites. Statistical analysis was employed to determine if correlations can be established between crash occurrence and digital billboard presence.

The survey of road users involved the development of a questionnaire survey that was used to document perceived impacts of digital advertising billboards. In the present research, an online questionnaire instrument was developed and used to gather and analyze data from Alabama and Florida road user’s perceptions and attitudes related to roadside advertising billboards. The questionnaire assessed several variables of interest including demographic information (e.g., age, ethnicity, and gender), exposure (driving patterns and experience, frequency of billboard encounters), driver’s behaviors, attitudes, and perceptions toward billboards with respect to safety and efficiency, and respondents’ stated preferences regarding placement, frequency and regulation of roadway advertising billboard.

The driving simulator study involved the design and conduct of an experiment using a driving simulator with representative driver samples in various roadway settings with and without the presence of digital billboards. Drivers from the greater Birmingham area were recruited to participate in a driving simulator study. Visual distraction was assessed through eye tracking equipment (i.e., percent of time participants spend looking at billboards while driving). Cognitive distraction was assessed through post-drive memory recall of information presented on billboards. Additional driving performance variables of interest were electronically coded by the simulator (i.e., crashes, lane deviations, reaction time, etc). Statistical analysis was performed to test whether digital billboards present visual and/or cognitive distraction as well as driving performance decrements.

Overall, the study presented a comprehensive approach for establishing potential correlations between electronic sign presence and traffic safety. This work presents a contribution to the
traffic safety research as it provides some insights that can help inform future public policy relating to driver distraction and billboards, especially in regards to regulations for billboard use.

1.3 References


CHAPTER 2
LITERATURE REVIEW

This chapter presents a comprehensive synthesis of findings from an extensive review of national and international literature on the topic of digital billboards and traffic safety. First, it discusses digital advertising billboard technology and industry regulation practices. Emphasis is then placed on studies that investigate links between driver distraction associated with roadside advertising and traffic safety. Crash studies focusing on statistical analysis of historical data as well as behavioral studies (both naturalistic and driving simulator based) are discussed and contrasted. The chapter concludes with a summary of findings and recommendations for future research.

2.1 Introduction

Since the passing of the Highway Beautification Act (HBA) in 1965, federal, regional, and local authorities in the US have attempted to control outdoor advertising through the introduction of standards and restrictions on size, placement, content, and durability. Naturally, as new technologies emerge in the outdoor advertising industry, authorities must develop new restraints to maintain safe and sustainable industry practice. The digital billboard (DBB) is one such new technology that has appeared in the late twentieth century and flourished in recent years. According to the Outdoor Advertising Association of America (OAAA), the number of digital billboards will grow tenfold in the next decade due to their lucrative potential in the out-of-home advertising market (Dobranski, 2007).

In response to the increase in DBB signs, safety concerns have risen over potential contribution of DBBs to driver distraction. Various studies, including crash analysis studies, behavioral studies, and reviews have resulted in somewhat contradictory conclusions, indicating a need for further research. This synthesis summarizes existing literature on the subject to develop an objective and comprehensive understanding of the current knowledge base.

2.2 Roadside Advertising Options

Conventional (static) billboards first appeared during the 19th century and are considered the oldest form of mass media. Today, there are an estimated 400,000 billboards in the United States (OAAA, 2012). In terms of industry growth rates, outdoor advertising is second only to internet advertising (Marketing Week, 2007). Advantages of outdoor advertising include relatively low entry and operating costs, the ability to appeal to the local market, and the capability to display to a high frequency of viewers.

While static billboards are still dominant, digital billboards are a fast growing sector of the outdoor advertising market. DBBs utilize light-emitting diode (LED) technology to provide vivid displays that can be updated every few seconds using computer input. Because they flash images every four to ten seconds (Copeland, 2010), a single board can advertise to far more clients than
a traditional board. Although DBBs are initially more expensive to build compared to their static counterparts, over time they prove to be cost-effective. Contrary to static advertising signs that require a production cycle of one to two weeks for updating, new designs can be updated and posted on a DBB in a matter of hours, making it easier for clients to update their advertisements on a frequent basis (Birdsall, 2008).

Another difference between static and digital billboards is that DBBs can expand on customer interaction and targeted messaging specific to the demographics of travelers driving past them. Texting, news flashes, countdowns, competitions and real-time snapshots are some of the latest applications on electronic billboards that are impossible with static billboards (Stilson, 2010).

2.3 Guidelines and Regulations

Regulations for control of outdoor advertising exist at the federal and state level. The first mandate was signed in the Federal-Aid Highway Act of 1958, based on which states could voluntarily agree to control outdoor advertising next to interstate highways in accordance with 23 CFR 750, Subpart A in exchange for additional federal aid in highway construction. In 1965, President Lyndon B. Johnston signed the HBA, Public Law 89-285 which mandates that states not only comply with the standards, but remove nonconforming signs. The consequence for noncompliance is a 10% reduction of the state’s annual federal aid for highway apportionment. The HBA also controls certain aspects of sign placement, size, and content. Signs must be within 660 feet of the roadway, lighting and spacing must meet Federal/State Agreements (FSAs), and signs have to meet other specified aesthetic standards related to travel centers and landscaping.

The Federal Highway Administration’s (FHWA) Outdoor Advertising Control Manual details federal regulations, specifically regarding regulations on commercial electronic variable message signs (CEVMS). Originally, the FHWA considered the prohibition of the signs, and certain states determined that these signs violate the lighting provision in their FSA. In reaction to this, the FHWA issued memorandums during 1996 and 2007 which give states a reference to help determine lighting requirements for signs (FHWA, 2012). The 2007 Memorandum provides guidance on the placement of CEVMS signs in areas subject to control under the HBA of 1965. The HBA requires states to maintain effective control of outdoor advertising next to certain roadways. Signs that meet size, lighting, and spacing standards must be used in agreement with the state and the Secretary. Most of these agreements were signed in the 1960’s and 1970’s and though CEVMS signs are not prohibited, this guidance allows states to adopt more stringent requirements for changeable message signs. The following standards demonstrate the ranges of acceptability that have been adopted by certain states allowing CEVMS:

- **Duration of Message:** 4-10 sec; 8 sec recommended
- **Transition Time:** 1-4 sec; 1-2 sec recommended
- **Brightness:** Adjust to changes in light levels
- **Spacing:** Specified in FSAs
- **Locations:** Specified in FSAs, except where determined unsafe to drivers

Other standards that states use include a default designed to freeze in one display should a malfunction occur, a process for changing displays and lighting levels to ensure safety, and the
prohibition of dynamic messages such as animation, flashing, scrolling, and video (Shepard, 2007).

2.4 Digital Advertising Billboards and Traffic Safety

While laws and regulations are vital for ensuring uniformity and protecting the public from unsafe and inappropriate roadside advertising practices, questions still remain about the potential link between roadside advertising and traffic safety. Roadside advertising billboards by nature are intended to draw the driver’s attention, thus purposely encouraging drivers to shift their attention away from the driving task. The DBBs brightness may be especially problematic at night and may affect the driver’s ability to observe changes in the surrounding environment such as brake lights or signal changes. Moreover, frequently changing images may compel more glances and sequential messages may hold drivers’ gazes longer until the entire message is read. Lastly, targeted messages that promote interactivity with the driver are particularly troublesome as they are hypothesized to be distracting to the driver.

Several studies have been performed worldwide to document the relationship between roadside advertising billboards and traffic safety. These include a) crash studies analyzing historical crash records, b) laboratory studies using driving simulators, c) naturalistic studies observing driver behaviors on-road using instrumented vehicles, and d) previous literature reviews. Representative studies and summary findings are presented next. Attention should be paid to the funding source of each study, as not all backing institutions have a neutral interest.

2.4.1 Literature Reviews

Several literature reviews and meta-analyses exist on the subject of outdoor advertising and driver distraction. A few of such studies were funded by non-neutral sources, so the results reported should be considered with discernment.

In 2003, Wallace used meta-analysis to investigate whether or not there is a serious safety risk caused by features in the external driving environment. After twelve selected studies were analyzed, Wallace concluded that there seemed to be an association between crash rates and billboards at intersections. The only one of the twelve studies that showed no relationship between crashes and signs was performed on a stretch of road that contained no intersections. Secondly, there was a possible correlation between crash rates, signs, and sharp bends after long stretches of road. Thirdly, concerning the first two conclusions, the evidence was largely situation-specific. Wallace also stated that many studies have shown that billboards had little to no impact on driver safety, but still many indicated outdoor advertising can be a serious threat to road safety. Wallace concluded that the subject is under-researched and recommended that new research is needed to combine past knowledge with current practices paving the way for additional studies in the recent years (Wallace, 2003).

In a parallel effort, Coetzee reviewed and summarized the findings from six previous crash studies. Among the studies considered was a 1951 study done by the Minnesota Department of Highways that is known as one of the first advertising billboard-driver safety studies. It reported that in a sample of 713 crashes, intersections with 4 or more billboards had a crash rate 3 times...
higher than at intersections with no billboards. The same year, Iowa State University evaluated crash rates immediately upstream and immediately downstream of billboards and found that crash rates upstream were double the rates downstream. In 1952, the Michigan State Highway Department found that billboards had no effect on crash rates, although it was concluded that illuminated signs exhibited a correlation with crash locations. Crash rates reported in another study found that the addition of one billboard at a given location resulted in a 12.3% increase in crashes, while the addition of 5 billboards resulted in a 61.7% increase in crashes (Coetzee, 2003).

A report facilitated by FHWA reviewed the potential concerns of DBBs on driving safety. Research on driver performance, state regulatory practices, tri-vision signs, literature review, roadway characteristics’ relationship to driver distraction, driver characteristics’ relationship to driver safety, and the legibility of Changeable Message Signs (CMSs) were included in the report. Also included was a section describing research needs on the subject (Farbry et al., 2001). A similar report released by the FHWA in 2009 described how the recent emergence of DBBs along U.S. roadways has caused a need for a reevaluation of current legislation and regulation for controlling outdoor advertising. Driver distraction is a chief concern. This report consisted of earlier published work, research of applicable research methods and techniques, and recommendations for future research (Molino et al., 2009).

In 2009, Wachtel issued a report under National Cooperative Highway Research Program (NCHRP) Project 20-7 (256) to help state and local governments establish guidelines for outdoor advertising signs. Included in the report is a) an identification of human factors related to digital outdoor advertising, b) an investigation into existing regulations on outdoor advertising in both the U.S and abroad, and c) a review of the current literature on the subject. The studies reviewed in the report were separated into two distinct categories: i.e., neutral research and industry-funded studies. Because the technology of DBBs is relatively novel, more research on the subject has transpired in recent years; out of the 150 studies cited in the report, 20 occurred in the last decade. Wachtel highlighted several successful regulations to serve as models for other entities to consider. He also concluded that the relationship between DBBs and driver distraction is very complex. The dynamic nature of field studies in roadway corridors presents many challenges to achieve objective research, and laboratory studies have a limited relationship with reality. One suggestion to remedy this problem would be to design a study that combines the validity of a field study with the control of a laboratory setting. Moreover, the fact that DBBs are quickly adapting and evolving as technology advances makes offering guidelines on the issue even more challenging. Adding to the complexity is the fact that industry-funded studies may include biased conclusions. However, despite the convoluted nature of the issue, Wachtel concludes that that there is enough of a solid and growing body confirming that roadside advertising attracts drivers’ eyes away from the road for discernibly unsafe periods of time. It remains to be seen whether or not the combination of existing, in progress, and future research is sufficient for the alteration of current industry standards (Wachtel, 2009).

The U.S. Sign Council issued a response to the 2009 Wachtel report that is critical of Wachtel’s work, claiming that his recommendations were limited in scope, and unnecessarily criticized studies that use scientific methods. The Council, which is funded by the advertising industry, also claimed that only a small percentage of the literature reviewed in the report involved field
studies, and that the author invited the reader to “take a circuitous path around existing studies” on digital billboards and driver distraction in order to reach a conclusion that billboards are a distraction (Crawford, 2010).

In a follow-up report, Wachtel focused on how digital billboards distract U.S. drivers. The report suggested that DBBs cause drivers to be less observant of stopping cars ahead of them, and contribute to vehicle drifting into adjacent lanes. The report also offered suggestions on ways to control the effects of digital advertising, which include controlling the lighting of the signs, keeping the signs simple, and prohibiting message sequencing (Wachtel, 2011).

2.4.2 Crash Studies

Most crash studies involve statistical analyses of historical crash databases. Such studies can provide fast and easy-to-obtain results, although often the final conclusions can be limited in scope and analysis due to the highly variable and confined nature of crash data.

In a 2010 report, Tantala and Tantala examined the statistical relationship between digital billboards and traffic safety in Albuquerque, New Mexico. Analysis of traffic and crash data was conducted for a 7-year period on local roads near 17 DBBs. Each billboard contained one digital plane that was converted from traditional signage between 2006 and 2007. First, the researchers reviewed the frequency of crashes near the billboards before and after conversion to digital. Ranges analyzed in the study included 0.2, 0.4, 0.6, 0.8, and 1.0 miles both upstream and downstream of each sign. Also, time of day and age of driver dynamics were factored into the study. Secondly, the researchers performed a spatial analysis to investigate the potential correlation between the locations of billboards and crashes. The results of the study indicated that the 17 digital billboards in Albuquerque have no significant relationship with auto crashes. Specifically, crash rates near the digital boards showed a 0.3% decrease in crash rate within 0.6 miles of the signs over a period of six years. Furthermore, the spatial component of the study found no significant clustering of crashes in the vicinity of billboard sites (Tantala and Tantala, 2010a).

Tantala and Tantala (2010) also examined the statistical correlation between digital billboards and crash data in Henrico County and Richmond, Virginia. The study analyzed crash data in the vicinity of 14 digital billboards along routes near 10 locations. Data sources included municipal police departments, Henrico County, and the Virginia Department of Transportation (VDOT). The structure of the research was similar to the Albuquerque study; 7 years of accident data of 40,000 crashes were examined at sites near the selected billboards, which were converted from conventional to digital faces during the time period of 2006 to 2009. Once again, temporal and spatial components were investigated within ranges of a half mile upstream and downstream of the billboards. An Empirical Bayes Method (EBM) analysis was utilized to approximate the number of crashes that could be expected without the presence of signs. Results indicated that digital billboards in the Richmond area have no statistically significant relationship with crash occurrence. The evaluation of the EBM analysis indicated that the actual number of accidents in each location was consistent with what would be expected with or without the institution of digital billboards (Tantala and Tantala, 2010b).
In 2012, Yannis and colleagues conducted a statistical analysis applied on road sites in Athens, Greece metropolitan area. The goal of the research was to investigate the relationship between the placement and removal of advertising signs and the related occurrence of road incidents. Crash data from the test sites were obtained from the Hellenic Statistical Authority database and analyzed. The analysis showed no correlation between road crashes and advertising signs in any of the nine sites examined (Yannis et al., 2012).

In another research effort, the city of Toronto requested an investigation of the effects of billboards and safety on three downtown intersections and one expressway. Five distinct studies were carried out: a. an eye movement study; b. a conflict study at intersection approaches; c. a speed study; d. crash analysis, and e. a public questionnaire survey. Results from the first study indicated that drivers glanced at video signs 50% of the time, with 20% of all glances lasting more than 0.75 seconds. The conflict study revealed that significantly more braking occurred near intersections in the presence of video signs. The third study confirmed that driving speed decreased and speed variance increased after the billboard sign was installed. In the fourth study, there was no substantial increase in crashes near signed approaches. Lastly, 65% of those surveyed believed video signs are distracting, around half believed they have a negative impact on traffic safety, and 86% said there should be restrictions on video advertising (Smiley et al., 2005).

2.4.3 Laboratory Studies

In addition to crash analysis studies, research on driver behavior in a laboratory experimental setting is another type of study utilized for driver safety research. Advantages of this approach include the ability to control variables, the ease of use of simulators, and the avoidance of costs and complications of road tests. However, laboratory tests have the potential for inaccurate representation of reality during simulations, which in turn can result in skewed conclusions.

Young and Mahfoud designed a study which utilized a simulator to record driver attention, mental workload, and performance in urban, roadway, and rural environments. Results indicated that roadway advertising decreased driver control, increased mental workload, and can draw attention away from relevant traffic signs. The effects of billboards may be increased when drivers are in a monotonous section of roadway. As such, discretion is advised when placing roadside advertising (Young and Mahfoud, 2007).

In Australia, Edquist and colleagues performed a driving simulator experiment that investigated the effects of billboards on drivers. This study involved 48 participants in three age groups (18-25, 25-55, and 65+). Data were collected from the brake pedal, accelerator, and steering wheel. Head and eye movements were tracked using the FaceLab tracking system. The simulated environment contained three-lane divided arterial roads in commercial and industrial districts. Billboards presented during the tests displayed logos of enterprises with a large Australian advertising presence; both static and dynamic boards were presented. The presence of advertising billboards altered drivers’ attention patterns, increased the reaction time to road signs, and increased general driving errors. Responses to road signs were delayed by 0.5-1 seconds in the presence of billboards. The results for dynamic signs did not significantly differ from static signs (Edquist et al., 2011).
In another laboratory study, Divekar and his colleagues investigated distractions external to the vehicle. Because almost one-third of distraction-related crashes are thought to be outside the vehicle, the group posed two questions: a) why do experienced drivers take long glances at external distractions when they are not willing to do such in response to internal distractions?, and b) if experienced drivers are monitoring visible hazards in the road ahead, are they forgoing their ability to anticipate hidden hazards? To answer the questions, a driving simulator was used to measure subjects’ eye movements and vehicle position and speed. Both novice and experienced drivers executed an exterior search task to replicate an external distraction such as a digital billboard. The conclusion was that long glances of both novice and experienced drivers inhibited their ability to anticipate unseen roadway hazards (Divekar et al., 2012).

In 2012 Marciano and Yeshurun conducted a study that involved 18 participants in two experiments in a simulator. One simulation contained billboards and the other was a control simulation without billboards. Measurements of median speed, mean number of crashes, and reaction time to events were recorded while road congestion and events were altered. Results revealed that the presence of billboards increased the time required to respond to a potentially dangerous event, and speeds were much higher in the signed simulation experiments (Marciano and Yeshurun, 2012).

Bendak and Al-Saleh used a simulator and a survey to investigate the role that roadside signs have on driver attention. In the simulation, twelve volunteers traveled on two paths, one with signs and one without signs. The results indicated that drifting from the lane and the reckless crossing of dangerous intersections were substantially worse on the billboard signed path. Three other performance indicators (i.e., number of tailgating times, speeding, and changing lanes without signaling) were also worse in the signed path, but the difference was negligible. In the survey, 160 drivers were questioned about safety of billboard signs. Half of the respondents reported being distracted at least once by roadside advertising signs, and 22% specified that such signs put drivers in dangerous situations (Bendak and Al-Saleh, 2010).

2.4.4 Naturalistic Studies

Naturalistic studies involve supervised road tests using instrumented vehicles that allow observation of driver behaviors while on the road. Advantages of such studies include the ability to test driver behaviors as they utilize the actual road environment. However, naturalistic studies tend to be expensive, difficult to control, and labor- and time-intensive.

Akagi and colleagues employed naturalistic studies to measure the amount of information from billboards and the visibility of road signs in Japan, where, due to lack of regulations, roadside advertising billboards are abundant, often creating roadside clutter. The study confirmed that the more visual noise from billboards, the more difficulty a driver had recognizing a highway number sign. There was also a gender study undertaken which found that female drivers were less affected by visual noise than male drivers, even though their absolute visible distances were shorter than those of male drivers (Akagi et al., 1996).

A German study highlighted various roadside advertisements that might cause driver distractions. Using 16 drivers, Kettwich and colleagues performed several naturalistic driving
experiments in an urban setting. Eye movement was measured with an eye tracking system that involved three cameras focused on the eyes of the driver and one camera recording the road. The number of glances and the duration of glances were recorded in different driving environments, which included pillar advertisements, video billboards, event posters, and company logo signs. Results indicated that there was no substantial distraction caused by the signs, and that gaze duration towards signs decreased as driving complexity increased (Kettwich et al., 2004).

Another study used road tests in Toronto to analyze glance behaviors of 25 drivers in the presence of advertising signs. The average duration of glances recorded was 0.57s, with a standard deviation of 0.41. There was an average of 35.6 glances per subject (standard deviation = 26.4). Active signs (i.e., signs that contained movable displays) accounted for 69% of glances and 78% of long glances. Moreover, active signs were associated with 1.31 glances per subject per sign, more than double the 0.64 glances per subject per sign associated with passive signs (Beijer et al., 2004).

In 2007, the Virginia Tech Transportation Institute, sponsored by the advertising industry, published a document detailing a study on DBBs and driver distraction. In the study, eye glance tests revealed that there were no differences in glance patterns between digital billboards, conventional billboards, comparison events, and baseline events during the day. Drivers took longer glances at digital billboards and comparison events than the other types. During night, drivers took longer and more frequent glances at digital billboards and comparison events (Lee et al., 2007).

2.5 Conclusions and Recommendations

As expressed by Wachtel, there exists no single study approach that can answer all of the many questions associated with the issue of roadside advertising and traffic safety. A number of studies were examined as part of this literature review and synthesis effort and, while the list is not all exhaustive, it provides a good mix of representative studies reporting on digital outdoor advertising and traffic safety.

Studies in general agreed that the relationship between digital billboards and driver distraction is very complex. Many research studies provided evidence that roadside advertising attracts drivers’ eyes away from the road but often disagreed about whether or not the distraction increases traffic safety risk.

Meta-analysis studies confirmed an association between crash rates and billboards at intersections, and intersections with 4 or more billboards had significantly higher crash risk than those without billboards. However, no relationship between crashes and signs was observed on stretches of road that contained no intersections.

Several crash studies involving statistical analyses of historical data near digital billboard locations reported no statistically significant relationship with crash occurrence arguing that billboards have little to no impact on driver safety. However, laboratory studies confirmed that the presence of advertising billboards decreased driver control, increased mental workload, increased the time required to respond to a potentially dangerous event and increased driver
errors. Specifically, DBBs caused drivers to be less observant of stopping cars ahead of them, and also contributed to vehicle drifting into adjacent lanes.

Naturalistic studies reported mixed findings. Some studies concluded that there was no substantial distraction caused by the advertising signs, and that gaze duration towards signs decreases as driving complexity increased. Others provided evidence of increased number of glances per sign and longer glazes in the presence of digital advertising billboards compared to static counterparts.

Overall, the crash analyses, laboratory experiments, naturalistic studies, and literature reviews suggest that there is evidence for a correlation between advertising billboards and increased driver distraction. However, local conditions, experimental settings, and other factors may play a role in the impact that driver distraction due to advertising billboards has on traffic safety.

It should be also noted that existing research on the subject is limited due to a lack of standardized methods and practices, data reliability, appropriate assumptions, relevant hypotheses, and objective intentions. Consequently, new research on outdoor advertising options and driver safety will prove paramount in the near future, especially because of the dynamic state of the industry and the fact that many related studies are currently outdated.

2.6 References


CHAPTER 3
SAFETY ASSESSMENT OF DIGITAL BILLBOARDS IN FLORIDA

This chapter focuses on assessing the traffic safety impact of digital billboards in Florida. It first describes the method used to identify study locations. It then discusses the methodological approach used to conduct the safety analysis and the analysis results. Finally, a summary of the main findings and relevant conclusions are provided.

3.1 Identification of Study Locations

Using Google Earth’s Street View, a total of 23 locations with digital billboards were visually identified by “flying” through all limited access facilities (i.e., freeways and expressways) in Florida. Given that digital billboards are relatively new, it was determined that the standard minimum three years of crash data (2009-2011) will be used in the analysis. Accordingly, each digital billboard location was checked to determine if it has been in existence since 2009. Using Google Earth’s “Historical Imagery” function, three of the 23 digital billboards were found to have been installed after 2009 and were thus excluded. In addition, another digital billboard was excluded since it was very close (about 0.4 miles) to another downstream digital billboard. A total of 19 locations, as listed in Table 3.1, were finally selected for further assessment.

3.2 Methodological Approach

The general method used to measure the potential safety impact of digital billboards in this study is evaluated by comparing the crash rate at the freeway segment where the drivers were likely to be distracted by the presence of a digital billboard with the crash rate at a paired segment where the drivers were not distracted by the same digital billboard. Ideally, these two segments should be upstream and downstream of each other so that they experience the same traffic. The two segments should also have the same geometric conditions to further ensure that the only main difference between the two segments would be the presence of the digital billboard.

Ideally, the paired segment (i.e., segment with no digital billboard) should be located upstream of the segment being paired (i.e., segment with a digital billboard) to ensure that the drivers had not seen the digital billboard; thus, could not possibly have been distracted by it. However, it was found that a majority of the identified billboard locations were located close to the downstream section of the interchange. In other words, they do not provide a sufficient length to further divide into two segments with same traffic and geometric conditions. As a result, it was decided that the paired segment had to be based on the segment downstream of the digital billboard. This is considered less desirable as some drivers may continue to be distracted after passing the digital billboard. However, this would still allow the comparison to capture the key potential distraction, i.e., when the drivers took their eyes off the roadway to view the digital billboards.
<table>
<thead>
<tr>
<th>ID</th>
<th>City</th>
<th>County</th>
<th>Road Name</th>
<th>Direction of Travel</th>
<th>Road Side</th>
<th>Land Use</th>
<th>Roadway ID</th>
<th>Mile Post</th>
<th>Upstream Segment Length (miles)</th>
<th>Downstream Segment Length (miles)</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Delray Beach</td>
<td>Palm Beach</td>
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<td>NB</td>
<td>Right</td>
<td>Urban</td>
<td>93220000</td>
<td>9.015</td>
<td>0.23</td>
<td>0.54</td>
</tr>
<tr>
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<td>Palm Beach</td>
<td>I-95</td>
<td>NB</td>
<td>Right</td>
<td>Urban</td>
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<tr>
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<td>I-395</td>
<td>SE Bound</td>
<td>Left</td>
<td>Urban</td>
<td>87200000</td>
<td>12.223</td>
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<td>0.21</td>
</tr>
<tr>
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<td>SB</td>
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<td>Urban</td>
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<td>0.35</td>
</tr>
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<td>I-95</td>
<td>SB</td>
<td>Right</td>
<td>Urban</td>
<td>87270000</td>
<td>1.615</td>
<td>0.33</td>
<td>0.11</td>
</tr>
<tr>
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<td>Right</td>
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<td>0.20</td>
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<td>Left</td>
<td>Urban</td>
<td>87270000</td>
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<td>0.26</td>
</tr>
<tr>
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<td>Broward</td>
<td>I-95</td>
<td>SB</td>
<td>Right</td>
<td>Urban</td>
<td>86070000</td>
<td>0.811</td>
<td>0.49</td>
<td>N/A&lt;sup&gt;1&lt;/sup&gt;</td>
</tr>
<tr>
<td>9</td>
<td>Hallandale Beach</td>
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<td>NB</td>
<td>Right</td>
<td>Urban</td>
<td>86070000</td>
<td>0.695</td>
<td>0.28</td>
<td>0.24</td>
</tr>
<tr>
<td>10</td>
<td>Four Corners</td>
<td>Osceola</td>
<td>I-4</td>
<td>NE (East Bound)</td>
<td>Right</td>
<td>Suburban</td>
<td>92130000</td>
<td>0.782</td>
<td>0.08</td>
<td>0.75</td>
</tr>
<tr>
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<td>Orange</td>
<td>I-4</td>
<td>NE (East Bound)</td>
<td>Right</td>
<td>Suburban</td>
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<td>15.292</td>
<td>0.06</td>
<td>0.36</td>
</tr>
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<td>12</td>
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<td>Orange</td>
<td>I-4</td>
<td>NW (West Bound)</td>
<td>Right</td>
<td>Suburban</td>
<td>75280000</td>
<td>21.326</td>
<td>0.23</td>
<td>0.09</td>
</tr>
<tr>
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<td>Fairview Shores</td>
<td>Orange</td>
<td>I-4</td>
<td>SE Bound</td>
<td>Right</td>
<td>Suburban</td>
<td>75280000</td>
<td>21.644</td>
<td>0.63</td>
<td>0.04</td>
</tr>
<tr>
<td>14</td>
<td>Eatonville</td>
<td>Orange</td>
<td>I-4</td>
<td>NB</td>
<td>Right</td>
<td>Suburban</td>
<td>75280000</td>
<td>23.220</td>
<td>0.40</td>
<td>0.40</td>
</tr>
<tr>
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<td>Orange</td>
<td>SR 408</td>
<td>EB</td>
<td>Right</td>
<td>Suburban</td>
<td>75008000</td>
<td>0.967</td>
<td>0.36</td>
<td>0.17</td>
</tr>
<tr>
<td>16</td>
<td>Orlando</td>
<td>Orange</td>
<td>SR 408</td>
<td>NW (West Bound)</td>
<td>Right</td>
<td>Suburban</td>
<td>75008000</td>
<td>3.469</td>
<td>0.09</td>
<td>0.12</td>
</tr>
<tr>
<td>17</td>
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<td>Orange</td>
<td>SR 528</td>
<td>WB</td>
<td>Right</td>
<td>Suburban</td>
<td>75471000</td>
<td>7.819</td>
<td>0.11</td>
<td>1.19</td>
</tr>
<tr>
<td>18</td>
<td>Orlando</td>
<td>Orange</td>
<td>SR 528</td>
<td>WB</td>
<td>Right</td>
<td>Suburban</td>
<td>75002000</td>
<td>8.183</td>
<td>0.40</td>
<td>0.17</td>
</tr>
<tr>
<td>19</td>
<td>Tampa</td>
<td>Hillsborough</td>
<td>I-4</td>
<td>WB</td>
<td>Right</td>
<td>Suburban</td>
<td>10190000</td>
<td>9.311</td>
<td>0.40</td>
<td>0.34</td>
</tr>
</tbody>
</table>

<sup>1</sup> Highlighted locations are considered for further analysis.

<sup>2</sup> Upstream length includes 0.05 miles downstream of billboard.

<sup>3</sup> Not applicable due to the existence of another digital billboard in close proximity.
3.3 Determination of Segment Lengths

Google’s Street View was used to determine the appropriate upstream segment where the drivers are potentially distracted by the digital billboard. The Google’s Street View, within the Google Earth environment, provides a user-friendly measuring tool to measure distances. Figure 3.1 gives an example of a location with digital billboard that was used for this purpose. Figures 3.2 and 3.3 show a driver’s view at a distance of 0.15 miles and 0.25 miles upstream of the digital billboard, respectively. It can be seen from these figures that the drivers could clearly see the digital billboard from these distances.

Figures 3.4 and 3.5 show a driver's view at a distance of 0.3 miles and 0.35 miles upstream of the digital billboard, respectively. It can be seen that the digital billboards remain slightly visible to the drivers at these distances; however, potential driver distraction is likely to be minimal, if any. Similarly, Figures 3.6 and 3.7 show a driver’s view at a distance of 0.4 miles and 0.5 miles upstream of the digital billboard, respectively. It can be seen that at these distances, the digital billboard is nearly invisible to the drivers.

It was therefore decided that the maximum segment length upstream of the billboard could extend up to a distance of 0.35 miles. Furthermore, a minimum segment length of approximately 0.2 miles was set to provide some level of stability in calculating crash rates. In addition, a distance of 0.05 miles (264 ft) downstream of the billboard was also added to the upstream segment to capture potential crashes that might have occurred immediately downstream of the billboard location as a result of billboard distraction. Accordingly, the final upstream segment had a total length of up to 0.4 miles. The paired downstream segment was measured right after the upstream segment, i.e., from 0.05 miles beyond the billboard location. The segment length was allowed to go as far as possible, as long as the segment maintains homogeneous traffic and roadway conditions. Again, 0.2 miles was set as a minimum threshold to maintain a minimally stable crash rate.
Figure 3.1: Street View of the Digital Billboard

Figure 3.2: 0.15-Mile Distance Upstream of the Digital Billboard
Figure 3.3: 0.25-Mile Distance Upstream of the Digital Billboard

Figure 3.4: 0.3-Mile Distance Upstream of the Digital Billboard
Figure 3.5: 0.35-Mile Distance Upstream of the Digital Billboard

Figure 3.6: 0.4-Mile Distance Upstream of the Digital Billboard
3.4 Final Determination of Digital Billboard Locations

As shown in Table 3.1, strictly, only seven of the 19 locations could meet the aforementioned stringent segment definitions. However, location ID 7 along I-95 in Miami was added to the list of potential locations since the upstream distance was very close to the minimum 0.2-mile threshold. Similarly, location IDs 15 and 18 in Orange County were included since the downstream distance at both the locations was close to the minimum 0.2-mile threshold. The final ten locations selected for this study are highlighted in Table 3.1 and the street view of each of these locations is shown in Figures 3.8 through 3.17, respectively. These locations were further verified to ensure that no static signs exist in their vicinity that could further cause driver distraction.
Figure 3.8: Location ID 1 on I-95 NB in Delray Beach

Figure 3.9: Location ID 3 on I-395 EB in Miami
Figure 3.10: Location ID 4 on SR 826 SB in Doral

Figure 3.11: Location ID 6 on I-95 NB in Miami
Figure 3.12: Location ID 7 on I-95 NB in Miami

Figure 3.13: Location ID 9 on I-95 NB in Hallandale Beach
Figure 3.14: Location ID 14 on I-4 NB in Eatonville

Figure 3.15: Location ID 15 on SR 408 EB in Orlovista
3.5 Safety Assessment Procedure

As previously mentioned, the safety assessment of digital billboards was conducted by comparing the crash rate at the segment upstream of the billboard to the crash rate at the segment downstream of the billboard. A schematic sketch of the analysis procedure is illustrated in Figure 3.18. Crashes from 2009 to 2011 were extracted from the Crash Analysis Reporting (CAR) System and were assigned to the paired upstream and downstream segments at the ten study locations. Note that only crashes in the direction of the billboard distraction were included in the analysis. The crash rate (CR) (in crashes per million vehicle miles (MVM) per year) was
calculated for each segment using the following equation. Note that the AADT in the dominator was multiplied by 0.5 to calculate the crash rate for the affected roadway direction, i.e., by assuming a 50/50 directional split.

\[
CR = \frac{\text{Crash Count} \times 10^6}{0.5 \times \text{AADT} \times 365 \times L \times N}
\]  

(3.1)

where,

- **Crash Count** = count of crashes at each segment,
- **AADT** = annual average daily traffic for both directions in vehicles/day,
- **L** = segment length in miles, and
- **N** = number of study years (\(N = 3\) in this study, i.e., 2009-2011).

### 3.6 Review of Police Reports

Three years of crashes from 2009 to 2011 were assigned to the ten study locations. Closer review of the police reports revealed that the mileposts of crashes, especially on freeways, are not accurate as they are based on the distance of the crash from a landmark, such as a mile marker or an interchange (for example, 0.3 miles from Node No. 01116). For this, the exact location of crash is imprecise. From the illustrative sketches in the police reports, it was also found that crashes that occurred at the upstream section were located at the downstream section, and vice-
versa. Therefore, to accurately assign crashes to the upstream and downstream sections, police reports of all the crashes that occurred at the study locations were downloaded and reviewed in detail to verify and correct crash locations. Furthermore, police reports of crashes that occurred along an additional 0.4-mile distance (0.2 miles prior to the upstream point and 0.2 miles beyond the downstream point) were also reviewed to capture crashes that should have been included in the analysis, but were incorrectly excluded.

A total of 783 police reports were downloaded and reviewed in detail. The review focused on correcting the crash location and the crash type. After carefully investigating the police reports of these 783 crashes, it was concluded that 406 crashes should be excluded and were outside the upstream and downstream segment borders. In other words, a total of 377 crashes (215 at the upstream segments and 162 at the downstream segments) were finally included in the analysis.

### 3.7 Safety Analysis Results

#### 3.7.1 Crash Summary by Location

Table 3.2 shows crash summary statistics of the upstream and downstream segments at each of the ten locations. The statistics include segment length, crash count, AADT, crash rate, and percent change in crash rates. The table also includes the overall crash statistics. From the table, it is observed that the three highlighted locations (5, 6, and 9) experienced a crash rate reduction in the downstream section compared to the upstream section. Location 9 had the highest reduction of 100% since no crash occurred in the downstream section. On the other hand, the other seven locations experienced a crash rate increase in the downstream section compared to the upstream section. The highest increase was 501.7% at location 1, and the lowest increase was 2.82% at location 10. Note that an overall crash rate reduction of 24.79% was observed at all the ten locations combined.

#### 3.7.2 Summary by Crash Type

Table 3.3 shows summary statistics by crash type at all ten study locations combined at each of the upstream and downstream sections. The locations experienced five types of crash types: rear-end, sideswipe, collision with fixed objects, median crossover, and tractor jackknifed. The most frequent crashes that occurred at the upstream sections were sideswipe, while rear-end crashes were the most frequent at the downstream sections. It is observed that the median crossover and tractor jackknifed crash types were too few to yield reliable conclusions. It is also seen that the crash rates of the remaining crash types (i.e., rear-end, sideswipe, and collisions with fixed objects) were reduced at the downstream sections compared to the upstream sections. The highest reduction in crash rates was observed for collisions with fixed objects (55.84%), followed by sideswipe (45.74%), and finally rear-end (0.12%).
### Table 3.2: Crash Summary Statistics at the Ten Digital Billboard Locations

<table>
<thead>
<tr>
<th>Loc.</th>
<th>City</th>
<th>Upstream</th>
<th>Downstream</th>
<th>% Change in Crash Rate</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>Len. (mi)</td>
<td>Total Crash Count</td>
<td>AADT</td>
</tr>
<tr>
<td>1</td>
<td>Delray Beach</td>
<td>0.23</td>
<td>1</td>
<td>195,000</td>
</tr>
<tr>
<td>2</td>
<td>Miami</td>
<td>0.39</td>
<td>13</td>
<td>123,808</td>
</tr>
<tr>
<td>3</td>
<td>Doral</td>
<td>0.40</td>
<td>21</td>
<td>210,000</td>
</tr>
<tr>
<td>4</td>
<td>Miami</td>
<td>0.20</td>
<td>15</td>
<td>162,900</td>
</tr>
<tr>
<td>5</td>
<td>Miami</td>
<td>0.19</td>
<td>97</td>
<td>245,000</td>
</tr>
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<td>6</td>
<td>Hallandale Beach</td>
<td>0.28</td>
<td>54</td>
<td>232,389</td>
</tr>
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<td>7</td>
<td>Eatonville</td>
<td>0.40</td>
<td>3</td>
<td>160,000</td>
</tr>
<tr>
<td>8</td>
<td>Orlovista</td>
<td>0.36</td>
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<td>60,000</td>
</tr>
<tr>
<td>9</td>
<td>Orlando</td>
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</tr>
<tr>
<td>10</td>
<td>Tampa</td>
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<td>8</td>
<td>153,750</td>
</tr>
<tr>
<td>Total Crashes</td>
<td>3.25</td>
<td>215</td>
<td>---</td>
<td>2.88</td>
</tr>
</tbody>
</table>

<sup>*</sup> Crash rate is in crashes per million vehicle miles per year.

### Table 3.3: Summary Statistics by Crash Type

<table>
<thead>
<tr>
<th>Crash Type</th>
<th>Upstream Crash Count</th>
<th>Upstream Crash Rate&lt;sup&gt;2&lt;/sup&gt;</th>
<th>Downstream Crash Count</th>
<th>Downstream Crash Rate&lt;sup&gt;2&lt;/sup&gt;</th>
<th>Percent Change in Crash Rate</th>
</tr>
</thead>
<tbody>
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<td>Rear-end</td>
<td>82</td>
<td>0.373</td>
<td>99</td>
<td>0.373</td>
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<td>Sideswipe</td>
<td>88</td>
<td>0.346</td>
<td>40</td>
<td>0.187</td>
<td>-45.74</td>
</tr>
<tr>
<td>Collision with Fixed Objects&lt;sup&gt;1&lt;/sup&gt;</td>
<td>43</td>
<td>0.222</td>
<td>21</td>
<td>0.098</td>
<td>-55.84</td>
</tr>
<tr>
<td>Median Crossover</td>
<td>1</td>
<td>0.041</td>
<td>2</td>
<td>0.063</td>
<td>54.27</td>
</tr>
<tr>
<td>Tractor/Trailer Jackknifed</td>
<td>1</td>
<td>0.028</td>
<td>0</td>
<td>0.000</td>
<td>-100.00</td>
</tr>
<tr>
<td>Total Crashes</td>
<td>215</td>
<td>0.809</td>
<td>162</td>
<td>0.608</td>
<td>-24.79</td>
</tr>
</tbody>
</table>

<sup>1</sup> Fixed objects include traffic signs, guardrails, concrete barrier walls, and trees.

<sup>2</sup> Crash rate is in crashes per million vehicle miles per year.
3.7.3 Summary by Crash Injury Severity

Table 3.4 shows summary statistics by crash injury severity at all ten study locations combined at each of the upstream and downstream sections. Note that only one fatal crash occurred at the downstream section of location 3 along SR 826 in Doral. Both injury and property damage only (PDO) crash rates were reduced at the downstream section. However, the injury crash rates experienced higher reduction (42.63%) than the PDO crash rates (31.03%).

Table 3.4: Summary Statistics by Crash Injury Severity

<table>
<thead>
<tr>
<th>Crash Severity</th>
<th>Upstream</th>
<th>Downstream</th>
<th>Percent Change in Crash Rate</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Crash Count</td>
<td>Crash Rate</td>
<td>Crash Count</td>
</tr>
<tr>
<td>Property Damage Only (PDO)</td>
<td>117</td>
<td>0.476</td>
<td>89</td>
</tr>
<tr>
<td>Injury</td>
<td>98</td>
<td>0.478</td>
<td>72</td>
</tr>
<tr>
<td>Fatal</td>
<td>0</td>
<td>0.000</td>
<td>1</td>
</tr>
<tr>
<td>Total Crashes</td>
<td>215</td>
<td>0.809</td>
<td>162</td>
</tr>
</tbody>
</table>

1 Crash rate is in crashes per million vehicle miles per year.
2 One fatal crash occurred at location 3 in Doral.

3.8 Summary and Conclusions

This chapter investigated the impact of digital billboard on traffic safety (in terms of driver distraction) on high-speed, limited-access facilities in Florida. Digital billboard locations on three interstates routes were used: I-95, I-395, and I-4. Furthermore, billboard locations on three expressway facilities were used: SR 826, SR 408, and SR 528. Three years of crash data, 2009 through 2011, were used in the analysis. Initially, 23 locations were identified, which were then reduced to ten locations since some locations had billboards built after 2009 and other locations did not have sufficient segments lengths at either the upstream (i.e., prior to the billboard) or the downstream (i.e., beyond the billboard) sections. The upstream and downstream segments at each of the ten locations were selected so that they experienced the same traffic and geometric conditions (i.e., number of lanes, roadside features, no weaving maneuvers, and presence of inside and outside shoulders).

Since the identification of crash locations on freeways by the law enforcement officers was an overwhelming task, many crashes in the vicinity of billboard locations were found to be incorrectly located. For this, police reports of 783 crashes were retrieved and reviewed in detail to correct crash locations and crash types and correctly assign crashes to each of the upstream and downstream segments. It was concluded that 406 crashes should be excluded as they were outside the upstream and downstream sections. In other words, a total of 377 crashes were included in the safety assessment.

The crash summary statistics by location revealed that three of the ten locations experienced a crash rate reduction in the downstream section compared to the upstream section. On the other hand, the remaining seven locations experienced a crash rate increase in the downstream section.
compared to the upstream section. However, overall, there was a 24.79% reduction in total crash rate at all the ten study locations combined.

The breakdown of crashes by crash type at all ten locations combined showed a crash rate reduction at the downstream section compared to the upstream section for collisions with fixed objects (55.84%), followed by sideswipe crashes (45.74%), and finally rear-end crashes (0.12%). The summary statistics by crash injury severity at all ten locations combined revealed that both injury and PDO crash rates were reduced at the downstream section. However, the injury crash rates experienced higher reduction (42.63%) than the PDO crash rates (31.03%).

From the safety assessment in this chapter, it can be concluded that the difference in the crash rates between DBB influence areas and control sites in Florida varies from site to site but overall there is a 25% increase (approximately) in crash rates in DBB influence areas. Also, certain types of crashes are overrepresented in digital advertising billboard influence areas, including fixed objects, sideswipe, and rear-end crashes, hinting a correlation between traffic safety and driver distraction at DBB influence areas.
CHAPTER 4
SAFETY ASSESSMENT OF DIGITAL BILLBOARDS IN ALABAMA

In an effort parallel to that presented in Chapter 4, this chapter focuses on the assessment of the traffic safety impact of digital billboards in the State of Alabama. The research methodology for conducting the safety analysis related to digital billboard presence is summarized and details on the Alabama study locations are presented. Results from the analysis are discussed next, along with main conclusions and recommendations.

4.1 Research Methodology

The objective of this part of the study was to examine potential correlation between presence of the digital billboards along the interstate routes of Alabama and traffic safety. In doing so, historical crash records were retrieved and analyzed to allow comparisons of crash rates in areas of potential influence of digital billboards to crash rates in control segments downstream of digital billboard locations. This objective was met in a series of steps that are depicted in Figure 4.1.

Figure 4.1: Steps Associated with the Alabama Crash Analysis Study

The digital billboards were identified using Google maps, digital advertising company (Daktronics, and Lamar) websites, existing database, and other online resources. Initially, a total of 26 digital billboards were identified along major interstate freeway in the Birmingham,
Mobile, Montgomery, and Huntsville regions. Three billboards have been discarded as they were far away from the road (significant lateral distance or offset).

After the identification of the digital billboards locations, their influence zone has been set. The influence zone (i.e., zone within which the driver might be distracted) for each digital billboard consists of two segments. The first segment is upstream of the digital billboard (with respect to the oncoming vehicle facing the digital face) and the second one is immediately beyond the billboard. The former distance has been selected based on ‘visibility’ of the drivers in a clear, sunny day with no obstruction (another static or digital billboard, tree etc.) and has been considered as 0.5 mile (with 0.1 mile accuracy). The concept of the second segment has come from the fact that the drivers might continue to be mentally distracted by the digital billboard for a short while after they passed billboard location. This distance has been chosen as a minimum 0.05 mile (with 0.02 mile accuracy). In some cases the roadway curvature and other obstacles have restricted the visibility to 0.353 miles (driver cannot see the digital billboard beyond this distance while approaching the billboard).

The “control site” for each digital billboard study location was a non-influence zone represented by another segment further downstream from the digital billboard. The length of this segment has been set at a minimum of 0.2 miles and cannot exceed the corresponding upstream segment length. Figure 4.2 shows a typical study location. In this study, the influence zone has been named as the upstream segment (U/S) and the non-influence zone refers to the downstream segment (D/S). This is consistent with Florida study location selection in order to enable comparisons.

![Figure 4.2: Typical Study Location](image)

This step (i.e., study location identification) resulted in the omission of nine more digital billboard sites as they were very close to the interchanges where the traffic volume changes abruptly. Moreover, crashes associated with those sites only happened at interchange or
intersection locations, rather than the mainline. Two other digital billboards could not meet the minimum downstream length criterion. In addition, two digital billboards had upstream and/or downstream which consisted of other billboards (static) and therefore could not be considered. One other digital billboard was discarded as the billboard was situated at a curve section of the road which continued further downstream. Finally, one more site was eliminated since it had less than 2 crashes during the analysis period. Eventually, eight digital billboards were selected for further analysis and those sites provided a good sample for the intended analysis. The digital billboard locations for this study are depicted in Figure 4.3 on a county-by-county basis and a brief description of the study locations characteristics has been presented in Table 4.1.

Figure 4.3: Spatial Representation of Study Locations (County Basis)
Table 4.1: List of Alabama Study Locations

<table>
<thead>
<tr>
<th>Location ID</th>
<th>City</th>
<th>County</th>
<th>Route</th>
<th>Direction of Travel</th>
<th>Road Side</th>
<th>Land Use</th>
<th>Milepost</th>
<th>Upstream Segment Length (miles)(^1)</th>
<th>Downstream Segment Length (miles)(^2)</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Mobile</td>
<td>Mobile</td>
<td>I-65</td>
<td>SB</td>
<td>Right</td>
<td>Urban</td>
<td>7.31</td>
<td>0.453</td>
<td>0.453</td>
</tr>
<tr>
<td>2</td>
<td>Mobile</td>
<td>Mobile</td>
<td>I-65</td>
<td>NB</td>
<td>Right</td>
<td>Urban</td>
<td>5.01</td>
<td>0.467</td>
<td>0.237</td>
</tr>
<tr>
<td>3</td>
<td>Montgomery</td>
<td>Montgomery</td>
<td>I-85</td>
<td>SW (West Bound)</td>
<td>Right</td>
<td>Suburban</td>
<td>10.07</td>
<td>0.396</td>
<td>0.396</td>
</tr>
<tr>
<td>4</td>
<td>Madison</td>
<td>Madison</td>
<td>I-565</td>
<td>NE (East Bound)</td>
<td>Right</td>
<td>Urban</td>
<td>10.78</td>
<td>0.373</td>
<td>0.373</td>
</tr>
<tr>
<td>5</td>
<td>Huntsville</td>
<td>Madison</td>
<td>I-565</td>
<td>NE (East Bound)</td>
<td>Right</td>
<td>Urban</td>
<td>14.87</td>
<td>0.353</td>
<td>0.353</td>
</tr>
<tr>
<td>6</td>
<td>Huntsville</td>
<td>Madison</td>
<td>I-565</td>
<td>SW (West Bound)</td>
<td>Left</td>
<td>Urban</td>
<td>14.87</td>
<td>0.486</td>
<td>0.207</td>
</tr>
<tr>
<td>7</td>
<td>Bessemer</td>
<td>Jefferson</td>
<td>I-459</td>
<td>NW (West Bound)</td>
<td>Right</td>
<td>Urban</td>
<td>16.56</td>
<td>0.505</td>
<td>0.505</td>
</tr>
<tr>
<td>8</td>
<td>Bessemer</td>
<td>Jefferson</td>
<td>I-20/59</td>
<td>SB</td>
<td>Right</td>
<td>Suburban</td>
<td>113.46</td>
<td>0.497</td>
<td>0.497</td>
</tr>
</tbody>
</table>

\(^1\)Upstream length includes 0.05 (±0.02) miles downstream of digital billboard

\(^2\)Downstream length equals to or less than corresponding upstream length
A total of five years (2008 to 2012) of crash data has been analyzed in this study. The crash data has been gathered from ‘Critical Analysis Reporting Environment (CARE) website. The average annual daily traffic or AADT data has been used for the crash analysis in order to determine crashes per million vehicle miles per year.

In figures 4.4 and 4.5 the snapshots of two study locations (location 7 and 8) have been shown.

4.2 Data Analysis Procedure

The following paragraphs summarize concepts and results from the crash data analysis at the selected study sites. First, analysis of crash trends was performed to gain a better understanding
of crash trends at the study sites over a 5 year span (2008 through 2012). Then crash rates per million vehicle miles travel at the DBB influence areas (U/S) and non-influence areas (D/S) were determined and comparisons were made to establish if there exists any relationship between presence of digital billboard and crash occurrence.

First, the vehicle miles of travel (VMT) for each year (year 2008 through 2012) were calculated using Equation 4.1:

\[
\text{Vehicle miles travel (VMT) at any year } i = \text{AADT of year } i \times 0.5 \times L \times 365 \quad (4.1)
\]

Where,
AADT = Average annual daily traffic (both direction) at billboard influence zone in vehicles/day, and
L = Length of billboard influence zone

AADT is actually the daily traffic volume collected from the traffic counts data of exactly one year and then divided by 365 days to find the daily volume (on average). This AADT comprises of vehicle counts of both direction of road. But the distraction (and perhaps resulting crash) is directional as the digital face of billboard is supposed to convey message for a particular directional vehicle (unless both faces are digital). Therefore the AADT has been multiplied by 0.5 to make it one directional volume. The symbol ‘L’ refers to the length of the billboard influence zone as defined in Figure 2. As the VMT for one year is considered, the one directional volume (for one day) has been multiplied by 365 days.

Afterwards, the crash rates (crashes per million vehicle miles) for all the study locations from years 2008 to 2012 are shown in Table 4.2. The average annual crash rate (CR) has been calculated using Equation 4.2.

\[
CR_j = \frac{[(N_{cj} \times 10^6)/N]}{[(VMT_{j,\text{total}})/N]} \quad (4.2)
\]

Where,
CR\text{\tiny j} = Average annual crash rate for location j (in crashes per million vehicle miles)
N_{cj} = Total number of crashes (from 2008-2012) at location j in direction of digital face (one direction)
N = Crash data analysis period (in years) = 5
VMT_{j,\text{total}} = Total vehicle miles traveled in direction of digital face (one direction) at location j = (VMT in 2008 + VMT in 2009 + VMT in 2010 + VMT in 2011 + VMT in 2012) of location j

The crash rates have been determined for both the influence (upstream) and non-influence (downstream) zones of digital billboards. The crashes have been counted based on the direction of the vehicles approaching the digital face of the billboard (upstream) and the vehicles passed the digital face (downstream).

So the combined VMT (of 5 years) has been used to calculate average annual crash rates in each location. The number of crashes at each year for a particular location was small and therefore total number of crashes for five years was used in determination of the crash rate.
4.3 Results

4.3.1 Analysis of Crash Records Trends

Crash frequencies (i.e., number of crashes) for the 5 year study period at the study locations were plotted to observe variations by a. year (from 2008 to 2012), b. month of the year, c. day of the week, and d. time of the day.

4.3.1.1 Crash frequency by year

Figure 4.6 shows the variation of aggregate crash frequency for the years 2008 to 2012. It can be seen that the number of crashes has been decreasing gradually since 2009.

![Frequency of All Study Crashes by Year](image)

Figure 4.6: Aggregate Crash Frequency by Year

A comparison of crashes occurring in the DBB influence zone (u/s) and non-influence zone (d/s) over the study period is shown in Figure 4.7. In each and every year the number of crashes at DBB influence zones (u/s) surpassed the number of crashes at control (d/s) segments.
4.3.1.2 Crash frequency by month of the year

Figure 4.8 shows the variation of crash frequency at all study sites combined by month over the study period (2008 through 2012). The figure suggests that the digital billboard locations experienced the maximum number of crashes in the winter months, with the peak taking place in November.

Comparison of crash frequencies at DBB influence (u/s) and non-influence zones (d/s) shows mixed results and no specific pattern of crash frequency can be determined. Both influence (u/s) and non-influence zones (d/s) show higher numbers of crashes during the winter months.
4.3.1.3 Crash frequency by day of the week

Figure 4.9 shows the variation of crash frequency at all study sites combined by day of the week (for the years 2008 to 2012). According to the data, the maximum number of crashes occurred on Sunday. Comparison of the number of study crashes at the DBB influence and non-influence zone does not suggest any specific trends.

![Frequency of Crashes by Day of the Week](image)

**Figure 4.9: Crash Frequency at Study Sites by Day of the Week**

4.3.1.4 Crash frequency by time of the day

Figure 4.10 shows the variation of crash frequencies at all study sites combined by time of the day (for the years 2008 to 2012). The highest number of crashes occurred at 5:00AM to 5:59AM time period followed by periods coinciding with morning, lunch, and afternoon peak periods.
4.3.2 Crash Analysis Results

4.3.2.1 Crash summary by location and paired t-Test for significance

Table 4.2 shows the summary statistics of crash rates at the eight study sites (both for the DBB influence and non-influence zones). As far as the number of crashes is concerned, the majority of the sites experienced more crashes in the DBB influence zone than the control (downstream non-influence zone). Over the analysis period, a total of 49 crashes took place at all study DBB influence zones combined as opposed to on 28 in the DBB non-influence zones. Two locations (locations 6 and 8) reported 3 and 9 crashes respectively in the DBB influence zone and none in the non-influence zone, hinting a potential influence from the DBB presence.

Table 4.2: Crash Summary Statistics at the Digital Billboard Locations (Aggregate Value)

<table>
<thead>
<tr>
<th>Loc</th>
<th>City</th>
<th>DBB Influence Zone (U/S)</th>
<th>DBB Non-Influence Zone (D/S)</th>
<th>% in Crash Rate</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Len. (mi)</td>
<td>Total Crash Count</td>
<td>Total VMT</td>
<td>Crash Rate</td>
</tr>
<tr>
<td>1</td>
<td>Mobile</td>
<td>0.453</td>
<td>6</td>
<td>30505326</td>
</tr>
<tr>
<td>2</td>
<td>Mobile</td>
<td>0.467</td>
<td>15</td>
<td>40099539</td>
</tr>
<tr>
<td>3</td>
<td>Montgomery</td>
<td>0.396</td>
<td>5</td>
<td>16523813</td>
</tr>
<tr>
<td>4</td>
<td>Madison</td>
<td>0.373</td>
<td>4</td>
<td>19848580</td>
</tr>
<tr>
<td>5</td>
<td>Huntsville</td>
<td>0.353</td>
<td>3</td>
<td>29193700</td>
</tr>
<tr>
<td>6</td>
<td>Huntsville</td>
<td>0.486</td>
<td>3</td>
<td>40193026</td>
</tr>
<tr>
<td>7</td>
<td>Bessemer</td>
<td>0.505</td>
<td>4</td>
<td>23026801</td>
</tr>
<tr>
<td>8</td>
<td>Bessemer</td>
<td>0.497</td>
<td>9</td>
<td>22537757</td>
</tr>
<tr>
<td>Total crashes</td>
<td>3.53</td>
<td>49</td>
<td>221928541</td>
<td>0.221</td>
</tr>
</tbody>
</table>

Crash rate refers to ‘average annual crash rate’ and is in crashes per million vehicle miles per year
The data analysis further revealed that crash rates at DBB influence zones were higher at some of the study locations (namely locations 3, 4, 6, 8) but lower in the remaining ones. When considering all sites combined, the crash rates at DBB influence zones were 29% higher than those of their counterparts representing non-influence zones, indicating a higher likelihood for crash occurrence in the presence of a digital billboard.

A paired t test was performed to test whether the presence of DBB has a significant impact on crash occurrence. The null hypothesis was set as $\mu_D=0$ indicating that the means of crash counts at the two zones (i.e., U/S and D/S) are the same. For the level of significance of $\alpha=0.05$, the criterion was to reject the null hypothesis if $t > 1.415$ (d.f.=7) where:

$$t = \frac{D-0}{S_D/\sqrt{n}}$$

and $D$ and $SD$ are the mean and standard deviation of the differences ($D=2.625$ and $SD=3.623$) and $n=8$. It was found that $t=2.05>1.415$, thus, the null hypothesis must be rejected at level of significance $\alpha=0.05$. We conclude that, based on the Alabama crash records analysed in this study, there is a statistically significant difference in the frequency of crashes reported at the DDB sites when compared to the control sites, thus confirming an association between DBB presence and crash occurrence.

4.3.2.2 Summary by crash type

The summary statistics of the crash type for all the eight study sites shown in Table 4.3. It can be seen that the study locations experienced total six types of specified crashes. There is another category which does not define the types of crashes precisely (e.g. record from paper system). Among the definite crash types, the sideswipe and rear end crashes are clearly overrepresented at the DBB influence areas. In fact non-collision, angle (front side; same direction), side impact (90 degrees) and sideswipe (same direction) type crashes occurred only at the DBB influence zones.

<table>
<thead>
<tr>
<th>Crash Type</th>
<th>Upstream</th>
<th>Downstream</th>
<th>Percent Change in Crash Rate</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Crash Count</td>
<td>Crash Rate(^1)</td>
<td>Crash Count</td>
</tr>
<tr>
<td>Non-collision</td>
<td>1</td>
<td>0.005</td>
<td>0</td>
</tr>
<tr>
<td>Single Vehicle Crash</td>
<td>7</td>
<td>0.032</td>
<td>8</td>
</tr>
<tr>
<td>Angle (front to side) Same Direction</td>
<td>1</td>
<td>0.005</td>
<td>0</td>
</tr>
<tr>
<td>Rear End</td>
<td>11</td>
<td>0.050</td>
<td>7</td>
</tr>
<tr>
<td>Side Impact (90 degrees)</td>
<td>1</td>
<td>0.005</td>
<td>0</td>
</tr>
<tr>
<td>Sideswipe – Same Direction</td>
<td>6</td>
<td>0.027</td>
<td>0</td>
</tr>
<tr>
<td>Record from Paper System</td>
<td>22</td>
<td>0.099</td>
<td>13</td>
</tr>
<tr>
<td>Total Crashes</td>
<td>49</td>
<td>0.221</td>
<td>28</td>
</tr>
</tbody>
</table>

\(^1\)Crash rate refers to ‘average annual crash rate’ and is in crashes per million vehicle miles per year
4.3.2.3 Summary by crash injury severity

Table 4.4 shows the severity of crashes at the DBB influence- and non-influence zones in aggregate for all study locations. There are a total of five levels of specific crash severity mentioned here (unknown is not specific class). A total of three fatalities (two along I-65 in Mobile in 2011 and 2008, one along I-565 at Huntsville in 2009) have been found, two of which occurred at DBB areas of influence. It should be noted that the number of crashes is small and does not allow for in depth statistical analysis. Still, the data show that a higher number of more severe crashes occur at DBB influence zones, compared to non-influence zones, once again suggesting a link between distraction from DBB presence and crash severity.

Table 4.4: Summary Statistics by Crash Injury Severity

<table>
<thead>
<tr>
<th>Crash Severity</th>
<th>Upstream</th>
<th></th>
<th>Downstream</th>
<th></th>
<th>Percent Change in Crash Rate</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Crash Count</td>
<td>Crash Rate¹</td>
<td>Crash Count</td>
<td>Crash Rate¹</td>
<td></td>
</tr>
<tr>
<td>Fatal Injury</td>
<td>2</td>
<td>0.009</td>
<td>1</td>
<td>0.006</td>
<td>-33.33</td>
</tr>
<tr>
<td>Incapacitating Injury</td>
<td>6</td>
<td>0.027</td>
<td>1</td>
<td>0.006</td>
<td>-77.78</td>
</tr>
<tr>
<td>Non-incapacitating Injury</td>
<td>0</td>
<td>0</td>
<td>2</td>
<td>0.011</td>
<td>---</td>
</tr>
<tr>
<td>Possible Injury</td>
<td>4</td>
<td>0.018</td>
<td>1</td>
<td>0.006</td>
<td>-66.67</td>
</tr>
<tr>
<td>Property Damage Only (PDO)</td>
<td>35</td>
<td>0.158</td>
<td>22</td>
<td>0.123</td>
<td>-22.15</td>
</tr>
<tr>
<td>Unknown</td>
<td>2</td>
<td>0.009</td>
<td>1</td>
<td>0.006</td>
<td>-33.33</td>
</tr>
<tr>
<td>Total Crashes</td>
<td>49</td>
<td>0.221</td>
<td>28</td>
<td>0.156</td>
<td>-29.19</td>
</tr>
</tbody>
</table>

¹ Crash rate refers to ‘average annual crash rate’ and is in crashes per million vehicle miles per year

4.4 Discussion

The crash data analysis revealed that the presence of digital billboards increased the overall crash rates in areas of billboard influence compared to control areas downstream of the digital billboard locations by 29% in Alabama. This increase was statistically significant, thus implying that digital billboard presences shows a positive correlation with increased crash frequency. Individual site data showed mixed results with crash rates decreases at half of the study locations.

The analysis by crash type revealed that sideswipe and rear end crashes (often related to driver distraction) were clearly overrepresented at the DBB influence zones in Alabama. Furthermore, consideration of crash severity provided some evidence of overrepresentation of severe crashes at DBB influence zones; however, the sample size is small to allow for a detailed statistical analysis or generalization of the findings.
CHAPTER 5
SURVEY OF DRIVERS’ PERCEPTIONS

This chapter focuses on perceived impacts of digital advertising billboards on driving performance of Alabama and Florida motorists from representative samples across the lifespan. Perceived impacts were assessed through an online driver questionnaire survey that documented perceptions and attitudes of drivers as they relate to roadside billboards. The chapter describes the approach used to collect the data and summarizes findings from drivers’ responses by state.

5.1 Methods

One straightforward approach toward understanding transportation users’ choices and behaviors is through questionnaires. In the present research, an online questionnaire instrument was developed and used in 2013 to gather and analyze data from Alabama and Florida road user’s perceptions and attitudes related to roadside advertising billboards. The questionnaire included a total of 22 questions that assessed several variables of interest including demographic information (e.g., age, ethnicity, and gender), exposure (driving patterns and experience, frequency of billboard encounters), driver’s behaviors, attitudes, and perceptions toward billboards with respect to safety and efficiency, and respondents’ stated preferences regarding placement, frequency and regulation of roadway advertising billboard. To ensure random sampling, a company specialized in web based surveys was hired to recruit a diverse group of survey participants. In order to be eligible to participate in the survey, subjects had to possess a valid driver’s license and reside in Alabama or Florida.

5.2 Analysis

In aggregate, 295 respondents from Alabama and 429 respondents from Florida participated in this survey. Incomplete questionnaire responses were omitted in order to maintain consistency for analysis. Eventually, responses from 231 participants from Alabama and 285 responses from Florida across the lifespan were used in the analysis. The questionnaire extracted information related to driver demographics, driving experience level, perception towards billboards, in general, and digital billboards, in particular, attitudes related to use of information billboards, and perceptions on traffic safety with respect to billboards and digital billboards. Participants’ questionnaire responses were collected and then processed using ‘Microsoft Excel’ for further analysis.

5.3 Results

5.3.1 Alabama Drivers

Out of 231 questionnaire respondents, 133 (57.58%) were male and 98 (42.32%) were female drivers. Aggregate responses from the questionnaire are summarized in Table 5.1. The findings reveal that 45.89% of respondents find billboards distracting in general, and an overwhelming
Table 5.1: Aggregate Response from Online Questionnaire Survey (Alabama)

<table>
<thead>
<tr>
<th>Question or Information</th>
<th>Response</th>
<th>% of total respondents</th>
</tr>
</thead>
<tbody>
<tr>
<td>Are billboards distracting in general?</td>
<td>Yes</td>
<td>45.89</td>
</tr>
<tr>
<td></td>
<td>No</td>
<td>31.60</td>
</tr>
<tr>
<td></td>
<td>Not sure</td>
<td>22.51</td>
</tr>
<tr>
<td>Do you think that DBBs are more distracting than static billboards?</td>
<td>Strongly agree</td>
<td>22.08</td>
</tr>
<tr>
<td></td>
<td>Agree</td>
<td>45.45</td>
</tr>
<tr>
<td></td>
<td>Neither agree nor disagree</td>
<td>20.35</td>
</tr>
<tr>
<td></td>
<td>Disagree</td>
<td>11.26</td>
</tr>
<tr>
<td></td>
<td>Strongly disagree</td>
<td>0.87</td>
</tr>
<tr>
<td>Are you more likely to read a message on a digital billboard than a static one?</td>
<td>Yes</td>
<td>48.92</td>
</tr>
<tr>
<td></td>
<td>No</td>
<td>38.10</td>
</tr>
<tr>
<td></td>
<td>Not sure</td>
<td>12.99</td>
</tr>
<tr>
<td>Do you glance long enough at a DBB to read the entire message?</td>
<td>Rarely</td>
<td>25.54</td>
</tr>
<tr>
<td></td>
<td>Sometimes</td>
<td>42.86</td>
</tr>
<tr>
<td></td>
<td>Often</td>
<td>16.02</td>
</tr>
<tr>
<td></td>
<td>It depends on message</td>
<td>15.58</td>
</tr>
<tr>
<td>How often do you slow down to read a DBB message?</td>
<td>Rarely</td>
<td>87.88</td>
</tr>
<tr>
<td></td>
<td>Sometimes</td>
<td>10.82</td>
</tr>
<tr>
<td></td>
<td>Often</td>
<td>1.30</td>
</tr>
<tr>
<td>How often do you use the information from DBBs?</td>
<td>Rarely</td>
<td>74.46</td>
</tr>
<tr>
<td></td>
<td>Sometimes</td>
<td>23.81</td>
</tr>
<tr>
<td></td>
<td>All the time</td>
<td>1.73</td>
</tr>
<tr>
<td>Should there be restrictions on all billboard locations for the purpose of traffic safety?</td>
<td>Yes</td>
<td>61.90</td>
</tr>
<tr>
<td></td>
<td>No</td>
<td>16.02</td>
</tr>
<tr>
<td></td>
<td>Not sure</td>
<td>22.08</td>
</tr>
<tr>
<td>Should there be restrictions on the size and number of digital billboards?</td>
<td>Yes</td>
<td>59.74</td>
</tr>
<tr>
<td></td>
<td>No</td>
<td>18.61</td>
</tr>
<tr>
<td></td>
<td>Not sure</td>
<td>21.65</td>
</tr>
</tbody>
</table>

67.53% perceive DBBs as more distracting than static billboards. Moreover, the majority responded that they are more likely to read a message on a DBB rather than a static billboard. The majority (58.88%) also admitted that they stare at a DBB long enough to read the entire message but they rarely slow down (87.88%) when doing so. Interestingly, while responders admit that the messages posted on DBBs capture their attention, three fourths of them (74.46%) state that they rarely use the information.
For further analysis, the drivers were categorized into 7 age classes as summarized in Figure 5.1. Approximately 13% of responders were under 20 years of age and 11.26% were older than 55. The responses were then stratified according to the age of the participants. When asked about their perception as it related to billboard distraction, 106 respondents (45.89%) reported that billboards cause ‘distraction.’ The respondents in the 56-65 year old bracket had maximum rate of agreement on the issue of distraction from presence of billboard (65%). The younger driver population, i.e., drivers of ≤20 years and 21-25 years of age also had a high percentage on the agreement that the billboards cause distraction (53.33% and 46.34%, respectively). The findings are summarized in Figure 5.2. The original survey question is attached at the top of the figure. The findings from other survey questions will be represented in the same manner.

**Figure 5.1: Number of Respondents with Age Class**

**Figure 5.2: Perception on Distraction by Billboards with Respect to Age**

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When asked if DBBs are more distracting than static billboards, nearly half of the respondents (45.45%) agreed on the greater distracting power of the digital billboards. Also, as shown in Figure 5.3, approximately 56% of those 21-25 years of age agreed that digital billboards are more distracting. The percentage is higher than any measures from other age classes. Their immediate juniors (≤20 years) were not far behind (53.33%) to accept the notion of potentially more distracting power of digital billboards. So, it can be inferred that, the rate of acceptance of potential distraction by digital billboards in this study was higher among young drivers.

Figure 5.3: Perception on More Distraction Potential of Digital Billboard with Respect to Age

Almost half of the respondents also mentioned that they are more likely to read messages from digital billboards (48.92%). This is a clear intention of the road users to be tempted by messages from digital billboards. Taking gender into consideration, the tendency was greater among male drivers (52.63%) than their female counterparts (43.88%). Interestingly, as depicted in Figure 5.4, this response was fairly consistent across all age groups, including the elderly.
The analysis also revealed that over 42% of the road users sometimes glance at the digital billboard for significantly long time. Although the exact time was not described, the term ‘long’ may be akin to several seconds. This rate was highest among the participants when asked about long glance, meaning that the digital billboards can make people to look at them for a significantly ‘long’ time. This scenario (long glance at digital billboard) was further broken down by age class and the results are shown in Figure 5.5. More than half (56.67%) of the young drivers (≤20 years of age) ‘sometimes’ looked at the digital billboard for a long time, which is quite natural because the respondents of this age might have a curiosity to the appearance and messages of digital billboards. Though they sometimes glance for a long time, a small percent of drivers across the life span reported doing it ‘often’.

**Figure 5.4: More Likeliness to Read Digital Billboard with Respect to Age**
It can be deduced from the analysis of the responses that the overwhelming majority of the questionnaire participants (87.88%) had a rare tendency to slow down near digital billboards. Very small percentage of the drivers ‘sometimes’ reduced their speed (10.82%). Figure 5.6 shows the result of ‘slow down at digital billboard’ scenario based on age. The youngest driver group (≤20 years) rarely reduced their vehicle speed disregarding the presence of digital billboard.
Interestingly, most of the participants stated that they rarely used information from digital billboards, and just over one-fifth of them (23.81%) used the information sometimes. The rate was highest (36.84%) for participants between 46 and 55 years of age. As can be seen in Figure 5.7, the youngest population group and the older population (>65 years) showed almost no intention to use digital billboard’s information.

Figure 5.7: Use of Information from Digital Billboard with Respect to Age

The survey participants were asked about their perception on the restriction of locations of all billboards. The result is depicted in figure 5.8.

Figure 5.8: Perception on Restriction on Location of Billboards with Respect to Age
The participants were also asked for their opinion on the restriction of size and number of digital billboards. The result has been shown in Figure 5.9.

![Figure 5.9: Perception on Restriction on Size and Number of Digital Billboards with Respect to Age](image)

The above two questions have produced quite similar response across all the age groups. This is an interesting finding. Most of the people think that there should be restriction on location of all billboards and also on the size and number of digital billboards for safety purpose.

Apart from the general analysis of the responses between genders and age groups, chi-square test has been performed across age groups and gender separately. The observed values for the chi-square test have been found from the survey itself and the expected values have been determined. The result of this test has been presented in Tables 5.2 and 5.3.

The probability or p-values from Table 5.2 (in all cases greater than significance level 0.05) suggest that there is no significant difference among responses across different age groups of drivers when asked for their perceptions (e.g. if billboards are distracting) and/or intended actions (e.g. slow down before digital billboard to read entire message) to specific survey questions. Similarly From Table 5.3 it can be implied that, there is no significant differences between the responses of male and female drivers.
Table 5.2: Chi-square Test Result for Age Groups (Alabama Drivers)

<table>
<thead>
<tr>
<th>Notion/Information/Query</th>
<th>Degrees of freedom (DF)</th>
<th>Chi-square ($\chi^2$)*</th>
<th>Probability greater than Chi-square ($P&gt;\chi^2$)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Are billboards distracting in general?</td>
<td>14</td>
<td>15.134</td>
<td>0.3691</td>
</tr>
<tr>
<td>Do you think that DBBs are more distracting than static billboards?</td>
<td>28</td>
<td>16.886</td>
<td>0.9508</td>
</tr>
<tr>
<td>Are you more likely to read a message on a digital billboard than a static one?</td>
<td>14</td>
<td>6.882</td>
<td>0.9392</td>
</tr>
<tr>
<td>Do you glance long enough at a DBB to read the entire message?</td>
<td>21</td>
<td>18.591</td>
<td>0.6114</td>
</tr>
<tr>
<td>How often do you slow down to read a DBB message?</td>
<td>14</td>
<td>13.018</td>
<td>0.5251</td>
</tr>
<tr>
<td>How often do you use the information from DBBs?</td>
<td>14</td>
<td>15.309</td>
<td>0.3574</td>
</tr>
<tr>
<td>Should there be restrictions on all billboard locations for the purpose of traffic safety?</td>
<td>14</td>
<td>16.396</td>
<td>0.2898</td>
</tr>
<tr>
<td>Should there be restrictions on the size and number of digital billboards</td>
<td>14</td>
<td>17.101</td>
<td>0.2508</td>
</tr>
</tbody>
</table>

*Chi-square value derived from Pearson Chi-square test

Table 5.3: Chi-square test Result for Male and Female (Alabama Drivers)

<table>
<thead>
<tr>
<th>Notion/Information/Query</th>
<th>Degrees of freedom (DF)</th>
<th>Chi-square ($\chi^2$)*</th>
<th>Probability greater than Chi-square ($P&gt;\chi^2$)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Are billboards distracting in general?</td>
<td>2</td>
<td>0.883</td>
<td>0.6431</td>
</tr>
<tr>
<td>Do you think that DBBs are more distracting than static billboards?</td>
<td>4</td>
<td>2.409</td>
<td>0.6610</td>
</tr>
<tr>
<td>Are you more likely to read a message on a digital billboard than a static one?</td>
<td>2</td>
<td>2.450</td>
<td>0.2938</td>
</tr>
<tr>
<td>Do you glance long enough at a DBB to read the entire message?</td>
<td>3</td>
<td>3.348</td>
<td>0.3410</td>
</tr>
<tr>
<td>How often do you slow down to read a DBB message?</td>
<td>2</td>
<td>0.782</td>
<td>0.6763</td>
</tr>
<tr>
<td>How often do you use the information from DBBs?</td>
<td>2</td>
<td>2.154</td>
<td>0.3405</td>
</tr>
<tr>
<td>Should there be restrictions on all billboard locations for the purpose of traffic safety?</td>
<td>2</td>
<td>4.763</td>
<td>0.0924</td>
</tr>
<tr>
<td>Should there be restrictions on the size and number of digital billboards</td>
<td>2</td>
<td>3.232</td>
<td>0.1987</td>
</tr>
</tbody>
</table>

*Chi-square values derived from Pearson Chi-square test
From Table 5.2 it has been found that the probability (p-values) for all cases is greater than the significance level (0.05). It means that the difference of responses across age groups is not statistically significant. Similarly, from table 5.3 it can be deduced that there is no significant difference of the responses between male and female participants when asked about their perception and/or potential actions (response of survey questions).

5.3.2 Florida Drivers

Out of 285 questionnaire respondents, 158 (55.44%) were female and 127 (44.56%) were male drivers. Aggregate responses from the questionnaire are summarized in Table 5.4.

<table>
<thead>
<tr>
<th>Question or Information</th>
<th>Response</th>
<th>% of total respondents</th>
</tr>
</thead>
<tbody>
<tr>
<td>Are billboards distracting in general?</td>
<td>Yes</td>
<td>45.61</td>
</tr>
<tr>
<td></td>
<td>No</td>
<td>31.58</td>
</tr>
<tr>
<td></td>
<td>Not sure</td>
<td>22.81</td>
</tr>
<tr>
<td>Do you think that DBBs are more distracting than static billboards?</td>
<td>Strongly agree</td>
<td>24.21</td>
</tr>
<tr>
<td></td>
<td>Agree</td>
<td>36.14</td>
</tr>
<tr>
<td></td>
<td>Neither agree nor disagree</td>
<td>25.61</td>
</tr>
<tr>
<td></td>
<td>Disagree</td>
<td>10.53</td>
</tr>
<tr>
<td></td>
<td>Strongly disagree</td>
<td>3.51</td>
</tr>
<tr>
<td>Are you more likely to read a message on a digital billboard than a static one?</td>
<td>Yes</td>
<td>37.89</td>
</tr>
<tr>
<td></td>
<td>No</td>
<td>47.37</td>
</tr>
<tr>
<td></td>
<td>Not sure</td>
<td>14.74</td>
</tr>
<tr>
<td>Do you glance long enough at a DBB to read the entire message?</td>
<td>Rarely</td>
<td>26.32</td>
</tr>
<tr>
<td></td>
<td>Sometimes</td>
<td>52.28</td>
</tr>
<tr>
<td></td>
<td>Often</td>
<td>10.53</td>
</tr>
<tr>
<td></td>
<td>It depends on message</td>
<td>10.88</td>
</tr>
<tr>
<td>How often do you slow down to read aDBB message?</td>
<td>Rarely</td>
<td>87.72</td>
</tr>
<tr>
<td></td>
<td>Sometimes</td>
<td>11.93</td>
</tr>
<tr>
<td></td>
<td>Often</td>
<td>0.35</td>
</tr>
<tr>
<td>How often do you use the information from DBBs?</td>
<td>Rarely</td>
<td>75.79</td>
</tr>
<tr>
<td></td>
<td>Sometimes</td>
<td>24.21</td>
</tr>
<tr>
<td></td>
<td>All the time</td>
<td>0.00</td>
</tr>
<tr>
<td>Should there be restrictions on all billboard locations for the purpose of traffic safety?</td>
<td>Yes</td>
<td>58.60</td>
</tr>
<tr>
<td></td>
<td>No</td>
<td>16.14</td>
</tr>
<tr>
<td></td>
<td>Not sure</td>
<td>25.26</td>
</tr>
<tr>
<td>Should there be restrictions on the size and number of digital billboards</td>
<td>Yes</td>
<td>61.05</td>
</tr>
<tr>
<td></td>
<td>No</td>
<td>15.79</td>
</tr>
<tr>
<td></td>
<td>Not sure</td>
<td>23.16</td>
</tr>
</tbody>
</table>

The findings reveal that 45.61% of respondents find billboards distracting in general, and an overwhelming 60.35% perceive DBBs as more distracting than static billboards. Moreover, more than one third of the participants responded that they are more likely to read a message on a DBB
rather than a static billboard. The majority (52.28%) also admitted that they stare (sometimes) at a DBB long enough to read the entire message but rarely slow down (87.72%) when doing so. Interestingly, while responders admit that the messages posted on DBBs capture their attention, three fourths of them (75.79%) state that they rarely use the information.

For further analysis, the drivers were categorized into 7 age classes as summarized in Figure 5.10. The participants under age 35 years were less than 20% of the total participants. The responses were then stratified according to the age of the participants. When asked about their perception as it related to billboard distraction, 130 respondents (45.61%) reported that billboards cause distraction. Interestingly, novice drivers (less than 20 years old) had maximum rate of agreement on the issue of distraction from the presence of billboard (71.43%), followed by 21-25 years of age group 62.50% of which also agreed that billboards cause distraction (62.50%). These results are depicted in figure 5.11.
When asked if DBBs are more distracting than static billboards, more than half of the respondents (60.35%) agreed with the notion that the digital billboards are more distracting than the regular (static) ones. As shown in Figure 5.12, 57.14% of ≤20 years old drivers agreed that digital billboards are more distracting than their static counterparts. The percentage is higher than any measures from other age classes. Also 43.75% of 21-25 years found DBBs potentially more distracting than static advertising boards. So, it can be inferred that, the rate of acceptance of potential distraction by digital billboards in this study was higher among young drivers.
A sizeable portion of the respondents also mentioned that they are more likely to read messages from digital billboards (37.89%) than static ones. This is a clear intention of the road users to be tempted by messages from digital billboards. Taking gender into consideration, the tendency among female and male drivers was the same (37.97% and 37.80% respectively). Quite interestingly, as depicted in Figure 5.13, the older drivers seem to be more inclined to read advertising billboards when they are digital.

The analysis also revealed that over 52% of the road users ‘sometimes’ glance at the digital billboard for significantly long time. Although the exact time was not described, the term ‘long’ may be akin to several seconds. This scenario (long glance at digital billboard) was further broken down by age class and the results are shown in Figure 5.14. Drivers within the age range of 26-35 years have the highest rate (64.52%) to go for a long glance at digital billboards. Nearly one third of older drivers reported that they rarely stare at the digital billboards while driving along the road.
It can be deduced from the analysis of the responses that the overwhelming majority of the questionnaire participants (87.72%) have a ‘rare’ tendency to slow down near digital billboards. Very small percentage of the drivers ‘sometimes’ reduces their speed (11.93%). Figure 5.15 shows the result of ‘slow down at digital billboard’ scenario based on age. The youngest driver group (≤20 years) never reduced their vehicle speed disregarding the presence of digital billboard.

**Figure 5.14: Long glance at Digital Billboard with Respect to Age**

**Figure 5.15: Slow Down to Digital Billboard with Respect to Age**
Interestingly, from figure 5.16 it can be said that, most of the participants (75.79%) stated that they rarely used information from digital billboards, and just over one-fifth of them (24.21%) used the information sometimes.

Figure 5.16: Use of Information from Digital Billboard with Respect to Age

Survey participants were also asked about their perception on the need for restriction of locations of all roadside advertising billboards and their responses are depicted in figure 5.17. The participants were also asked for their opinion on the restriction of size and number of digital billboards and figure 5.18 summarizes their input.

Figure 5.17: Perception on Restriction on Location of Billboards with Respect to Age
From online questionnaire survey it has been found that 58.60% of the participants say ‘yes’ when asked if there should be any restriction on the location of the billboards (both static and digital). More than 61% of all the respondents have also opined that there should be restriction on the number and size of the digital billboards. These two results are quite similar. This is an interesting finding of the survey. The analysis across the age group implies that drivers from all ages perceive that there should be restriction on the location of billboards and also restriction on the number and size of digital billboards (higher rate of ‘yes’ response for all age groups).

Apart from the general analysis of the responses between genders and age groups, chi-square test has been performed across age groups and gender separately. The observed values for the chi-square test have been found from the survey itself and the expected values have been determined. The result of this test has been presented in Tables 5.5 and 5.6.

**Figure 5.18: Perception on Restriction on Size and Number of Digital Billboards with Respect to Age**
Table 5.5: Chi-square Test Result for Age Groups (Florida Drivers)

<table>
<thead>
<tr>
<th>Notion/Information/Query</th>
<th>Degrees of freedom (DF)</th>
<th>Chi-square ($\chi^2$)</th>
<th>Probability greater than Chi-square ($P&gt;\chi^2$)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Are billboards distracting in general?</td>
<td>14</td>
<td>8.236</td>
<td>0.8717</td>
</tr>
<tr>
<td>Do you think that DBBs are more distracting than static billboards?</td>
<td>28</td>
<td>26.043</td>
<td>0.5707</td>
</tr>
<tr>
<td>Are you more likely to read a message on a digital billboard than a static one?</td>
<td>14</td>
<td>4.484</td>
<td>0.9918</td>
</tr>
<tr>
<td>Do you glance long enough at a DBB to read the entire message?</td>
<td>21</td>
<td>26.614</td>
<td>0.1840</td>
</tr>
<tr>
<td>How often do you slow down to read a DBB message?</td>
<td>14</td>
<td>10.377</td>
<td>0.7342</td>
</tr>
<tr>
<td>How often do you use the information from DBBs?</td>
<td>7</td>
<td>10.960</td>
<td>0.1404</td>
</tr>
<tr>
<td>Should there be restrictions on all billboard locations for the purpose of traffic safety?</td>
<td>14</td>
<td>16.961</td>
<td>0.2583</td>
</tr>
<tr>
<td>Should there be restrictions on the size and number of digital billboards</td>
<td>14</td>
<td>14.353</td>
<td>0.4238</td>
</tr>
</tbody>
</table>

*Chi-square values derived from Pearson Chi-square test

Table 5.6: Chi-square Test Result for Male and Female (Florida Drivers)

<table>
<thead>
<tr>
<th>Notion/Information/Query</th>
<th>Degrees of freedom (DF)</th>
<th>Chi-square ($\chi^2$)</th>
<th>Probability greater than Chi-square ($P&gt;\chi^2$)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Are billboards distracting in general?</td>
<td>2</td>
<td>1.274</td>
<td>0.5289</td>
</tr>
<tr>
<td>Do you think that DBBs are more distracting than static billboards?</td>
<td>4</td>
<td>3.150</td>
<td>0.5330</td>
</tr>
<tr>
<td>Are you more likely to read a message on a digital billboard than a static one?</td>
<td>2</td>
<td>0.643</td>
<td>0.7250</td>
</tr>
<tr>
<td>Do you glance long enough at a DBB to read the entire message?</td>
<td>3</td>
<td>4.469</td>
<td>0.2151</td>
</tr>
<tr>
<td>How often do you slow down to read a DBB message?</td>
<td>2</td>
<td>2.195</td>
<td>0.3337</td>
</tr>
<tr>
<td>How often do you use the information from DBBs?</td>
<td>2</td>
<td>0.584</td>
<td>0.4446</td>
</tr>
<tr>
<td>Should there be restrictions on all billboard locations for the purpose of traffic safety?</td>
<td>2</td>
<td>5.222</td>
<td>0.0735</td>
</tr>
<tr>
<td>Should there be restrictions on the size and number of digital billboards</td>
<td>2</td>
<td>1.500</td>
<td>0.4724</td>
</tr>
</tbody>
</table>

*Chi-square values derived from Pearson Chi-square test

The probability (p-values) from Table 5.5 suggest that there is no significant difference among responses across different age groups of drivers when asked for their perception and/or potential actions (as p values in all cases are greater than 0.05). Similarly, from Table 5.6 it can be implied
that, there is no significant differences between the responses of male and female drivers when asked for their perception and/or potential actions.

5.4 Discussion

5.4.1 Discussion on Analysis Result of Alabama drivers

The analysis of the driver questionnaire has produced some interesting findings regarding the perceptions and attitudes of Alabamians with respect to DBBs. Younger drivers (≤20 years and 21-25 years) have a significant agreement rate on the distraction caused by the billboards in general. They also provided similar opinions when asked if digital billboards are more distracting than static billboards. So, this younger driver group actually perceived the distraction caused by billboards and also the higher distraction level when the billboards are digitized. It has also been revealed that young drivers usually have a long glance at digital billboards but very rarely slow down. This behavior might be a matter of concern as it could lead to potential risk for traffic crash occurrence.

It has been found that the older population group (>65 years) was more likely to use information from digital billboards but barely used the information conveyed by the billboards. In fact, the effectiveness of billboards, in general, and DBBs in particular to convey a message to the drivers is found to be questionable since the vast majority of respondents confirmed that they rarely use information from outdoor advertising billboards.

The analysis of aggregate responses of the drivers showed that almost half of the participants agreed that billboards distract drivers while 22.51% ‘were not sure’. A similar percentage of drivers perceived that the digital billboards are more distracting than their static counterparts. The online survey also suggests that more than 40 percent of the drivers looked at the digital billboards for a sufficiently long time, but most of the drivers barely slowed down. This behavior is a matter of concern as the combination of speed and inattention is found to increase the risk for a crash. Last but not least, survey responders emphasized the need for stricter regulation of DBBs and restriction of size and frequency of placement for the benefit of traffic safety.

At the end, chi-square test has been performed across age groups and genders discretely. There was no significant difference in the responses among the drivers groups. No significant change was also found between the responses of male and female drivers when asked about their perception or action while driving.

5.4.2 Discussion on Analysis Result of Florida drivers

The analysis of the driver questionnaire has produced some interesting findings regarding the perceptions and attitudes of Florida residents with respect to DBBs. Younger drivers (≤20 years and 21-25 years) have a significant agreement rate on the distraction caused by the billboards in general. They also provided similar opinions when asked if digital billboards are more distracting than static billboards. So, this younger driver group actually perceived the distraction caused by billboards and also the higher distraction level when the billboards are digitized. It has also been revealed that young to middle aged (26 to 35 years) drivers and older drivers (>65 years) usually
have a long glance at digital billboards but rarely slow down. This behavior might be a matter of concern as it could lead to potential risk for traffic crash occurrence.

Another interesting finding is that the older population groups (56 to 65 and greater than 65 years) were more likely to use information from digital billboards but used the information infrequently. In fact, the effectiveness of billboards, in general, and DBBs in particular to convey a message to the drivers is found to be questionable since the vast majority of respondents confirmed that they rarely use information from outdoor advertising billboards.

The analysis of aggregate responses of the drivers showed that more than 45% of the participants agreed that billboards distract drivers while 22.81% ‘were not sure’.

A comparable percentage of drivers perceived that the digital billboards are more distracting than their static counterparts.

The online survey also suggests that more than half of the drivers looked at the digital billboards for a sufficiently long time (though sometimes), but vast majority of the drivers barely slowed down. This behavior is a matter of concern as the combination of speed and inattention is found to increase the risk for a crash. Last but not least, survey responders emphasized the need for stricter regulation of DBBs and restriction of size and frequency of placement for the benefit of traffic safety.

The chi-square test has been performed across age groups and genders discretely. There was no significant difference in the responses among the drivers of different age groups. No significant change was also found between the responses of male and female drivers when asked about their perception or action while driving.

Overall, the responses from the Alabama and Florida motorists were very consistent and confirmed that drivers recognize digital advertising billboards as being distracting and a risk to traffic safety and thus recommend stricter regulation of such billboards in the future.
CHAPTER 6
DRIVING SIMULATOR STUDY

This chapter discusses the use of a driving simulator platform to assess the extent to which roadside advertising billboards in the United States cause driver distraction and, in turn, how they impact driver safety. This study focused on the effect of external distractions from billboards on driver's visual and cognitive attention as well as driving performance. Ultimately, the goal of this effort was to help inform future public policy relating to driver distraction and billboards.

6.1 Background

Driver distraction and the role that driver distraction plays in motor vehicle collisions (MVCs) has been the subject of a great deal of research in recent years. In the United States in 2011, driver distraction was cited as a factor in 10% of all MVCs, 17% of MVCs causing injury but no fatalities, and 10% of MVCs causing at least one fatality (National Highway Traffic Safety Administration [NHTSA], 2013). Furthermore, while distraction by visual fixation on objects outside the vehicle is not the leading cause of fatal driver distraction, it does play an important role. Among the 3,085 drivers in 2011 whose involvement in fatal MVCs was deemed to have been at least in part due to distraction, objects outside the vehicle were reported as part or all of the cause of the distraction 188 times, or for about 6% of all distracted drivers involved in fatal MVCs that year (National Highway Traffic Safety Administration [NHTSA], 2013). It is important to remember that these figures may underestimate the scope of external vehicle distraction, because the determination of causes for fatal crashes relies on witness report and/or an after-the-fact reconstruction of events by police. One example of external driver distraction is billboards.

According to the Outdoor Advertising Association of America (OAAA), there were approximately 365,839 unique billboard faces in the United States in 2013 (Outdoor Advertising Association of America [OAAA], 2013). This figure includes 158,868 bulletins (ranging from 378 sq. ft. to 672 sq. ft.; located along highways and major local roads), 4,000 digital billboards (similar in sizes to bulletins or posters; typically have two display faces, each of which rotates through a selection of unique advertisements every 6-8 seconds; located along highways and major local roads), 165,606 posters (typically ~236 sq. ft.; located along major local roads), 33,336 junior posters (typically 55 sq. ft.; located in urban areas and along smaller roads), and 4,029 wall murals (occupying some or all of a building face; located in urban areas and visible to local traffic as well as some major highways) and “spectaculars” (made to order in larger-than-standard sizes; may employ bright lights, motion, and other special effects; located in urban areas and visible to urban traffic as well as some major highways). With such a high prevalence of billboards along major highways and interstates, it is crucial that we understand the impact of these external distractions on driver safety. Numerous studies have attempted to examine these effects through the presentation of static (billboards with only one display which remains constant) as well as digital billboards (billboards with two or more display faces, each of which

Distracted driving has been formally defined as anytime a driver diverts attention away from the task of driving to an object, person, task, or event not related to driving (Hanowski, 2011; Olsen, Shults, & Eaton, 2013). This definition includes not only visual distraction, but also tasks that are physically and cognitively demanding. Visual distractions encompass anything that requires you to take your eyes off of the road; physical distractions occur when anything requires one or both of your hands to be taken off the wheel; while cognitive distractions comprise anything that distracts your mind from driving (Centers for Disease Control and Prevention [CDC], 2013a). Distracted driving behaviors become increasingly more dangerous as they grow to include each type of distraction (visual, physical and cognitive) (Goodwin, Foss, Harrell, & O'Brien, 2012). Because billboards are external distractors (they occur outside of the vehicle), visual and cognitive distractions are the two forms of distraction most relevant in the discussion of billboards.

Visual distraction occurs anytime something causes the driver to take his/her eyes off of the road. This type of distraction is especially dangerous as it impairs the detection of unexpected driving-relevant information, including emergent hazards. One study done to test these specific effects measured the proportion of drivers who fixated on an emergent stimulus in the environment and the latency of the first detection of that stimulus. They found that visual distraction significantly delayed the detection of emergent stimuli (as long as 1 second), which, in real-world situations, translates into a delayed response in avoiding a hazard (Divekar et al., 2012; Smiley, Smahel, & Eizenman, 2004). Several other studies were conducted to analyze the specific visual distraction imposed on drivers fixated on billboards and how long these fixations lasted. Of particular interest were fixations lasting more than 0.75 seconds. The mean duration of gaze at billboards and proportion of time spent fixating towards billboards vs. towards the forward roadway were analyzed. It was discovered that digital billboards attracted more visual attention and longer gazes than conventional static billboards (Edquist, 2008; Lee, McElheny, & Gibbons, 2007). The findings of this research indicate that digital billboard produced a great deal of visual distraction, which in turn can significantly impair driving performance.

As previous research has indicated, visual distraction, specifically distraction produced by billboards, can prove detrimental to driver’s safety. The second form of distraction created by the presence of billboards is cognitive distraction. Cognitive distraction refers to anything that takes a person’s mind off of the primary task at hand; in this case, driving. A study by Young and Mahfoud (2007) utilized a driving simulator to test this very effect. They recorded driver attention, mental workload, and performance in urban roadway, and rural roadway environments. Results indicated that billboards decreased driver control, increased mental workload, and drew attention away from relevant traffic signs. These results, more specifically the increase in mental workload, support the cognitive distractions imposed by billboards. This increase in mental workload impairs driver’s ability to appropriately allocate their attention and ultimately process important information in the environment leading to diminished driving performance. Results from the previous research cited leads to the conclusion that the presence of billboards increases cognitive workload (the amount of information processed simultaneously) and response time of
drivers (increase of 0.5-1 seconds). The cognitive distraction imposed by billboards decreases the amount of mental resources available to complete the primary task of driving, while visual distraction increases response time, in turn increasing the risk of crashing and decreasing the likelihood of successfully performing evasive maneuvers to avoid hazards.

Although these studies have given us a better understanding of the distractive effects of billboards in the general population, little research has been done to examine how these distractive effects differ across the lifespan, namely teens (16-19 years old), middle aged adults (35-55 years old), and older adults (65 years and older). Teenagers (16-19 years of age) and older adults (65+ years of age) are at the highest risk for motor vehicle collisions due to a variety of factors (Centers for Disease Control and Prevention [CDC], 2011). Teen drivers are one of the most vulnerable driving populations on the roads due to their inexperience, poor behavioral control, underdeveloped perception of hazards, and risky behaviors, with MVC’s accounting 1 in 3 deaths among teens (ages 16-19)(Centers for Disease Control and Prevention [CDC], 2012; Lee et al., 2007; McGwin & Brown, 1999). Older adults are at an increased driving safety risk for many different reasons including age related impairments in vision, loss of hearing and cognitive declines (American Automobile Association [AAA], 2013). It stands to reason that external distractions such as billboards would be particularly dangerous for drivers in these age groups and would only exacerbate their already diminished driving capabilities.

6.2 Approach

The current study aimed to evaluate the distractive effects of roadside billboards through the use of a driving simulator, in order to provide a safe environment for imposing driver distractions. Participants in three age groups (teen, middle and older) were asked to drive through a simulated scenario embedded with a variety of billboards (static and digital). Eye gaze (percent time eyes on billboards) and driving performance (speed, crashes and lane deviations) was recorded automatically to measure the visually distractive effects, and the cognitive attention allocated to the billboards was assessed through post-drive memory recall/recognition tasks.

6.2.1 Participants

Sixty-six participants were divided into 3 groups: 16 – 19 years old for teens (n = 20), 35 – 55 years old for middle adults (n = 21), and 65 and older for older adults (n = 25). Potential participants were recruited using advertisements on social networking websites, flyers, and letters. Advertisements content included contact information, information regarding the desired age ranges of the prospective participants and a brief statement explaining that participants would drive a simulator for monetary compensation. Subsequently, prospective participants called the number listed in the advertisement or letter to receive additional information about the study. Prospective participants were screened for eligibility and if eligibility criteria were met, were scheduled for an appointment. Prospective participants were mailed or emailed a University of Alabama at Birmingham (UAB) Institutional Review Board (IRB) approved consent form within 24 hours of scheduling their appointment. Inclusion criteria included possession of a valid driver’s license and being a current driver that has driven at least three of the past seven days from when the telephone interview was conducted. Exclusion criteria for all groups included physical disabilities that would prohibit full participation in the experimental protocol.
6.2.2 Procedure

Participants meeting criteria for participation were sent a package containing (1) an informed consent documents and (2) a map to the location of the experiment either by mail or email depending on the participant’s preference. Reminder calls were made to the participant on the day before their appointment to ensure continued interest in participation.

Upon arrival for testing, participants provided staff with the signed IRB consent forms or signed the IRB consent form at the time of the appointment. For participants whose age rendered them minors by state law (16 – 18 year olds), a parent/guardian was required to provide written IRB consent in addition to the teen participant’s consent. This was accomplished by either signing appropriate documents before the teen came to the appointment or parents signing it at the time of the appointment. Tasks were administered by a team of ten trained undergraduate and graduate research assistants using standardized protocols. One trained assistant led the data collection for each participant. Participants took part in two components during the session: driving in a simulator and completing a series of questionnaires and tasks.

**Driving simulator:** Participants were familiarized with the simulator during a brief, 2.84 mile, standardized four lane highway calibration scenario to assure that all participants met a minimum standard proficiency with basic driving tasks (e.g., being able to use the blinkers, side mirrors, accelerator and brake pedal). Participants then engaged in a driving task comprised of driving on a 16-mile simulated four lane bi-directional highway with a median during day time. A variety of billboards were programmed to appear at predetermined distances within the scenario as described in greater detail in the “Measures” section (see Figure 6.1). Participants were instructed to drive as they normally would on a real interstate.

![Figure 6.1: Photo of Driving Scenario with Billboard Embedded](image)

Immediately after the drive, the participant completed a free memory recall task, followed by a recognition task. Both tasks assessed how much information the participant could remember about the simulator drive in regards to billboards.
**Questionnaires and Tasks:** Participants were escorted into a nearby private room for the completion of several brief questionnaires. Research assistants verbally administered the questionnaires and tasks in an interview style.

**Debriefing:** After completing the driving scenario, questionnaires, and tasks, participants were debriefed. The debriefing included two components: (1) a brief discussion of topics relevant to the present work and (2) the presentation of a take home brochure describing the purpose of the study. Participants received a single monetary payment at the end of the session.

6.2.3 Measures

**STISIM Driving Simulator:** Participants drove for a total of 16 miles in a computerized driving simulation task to provide a measure of driving performance under specified conditions of interest (STISIM Drive, Systems Technology Inc., Hawthorne, CA). The simulation was displayed on three, 20” LCD computer monitors, providing a 135° field of view. Participants sat within the simulator’s passenger compartment which provided a view of the roadway and dashboard instruments, including a speedometer. The vehicle was controlled by moving a steering wheel in a typical driving manner and depressing accelerator and brake pedals accordingly. An on-board stereo sound system provided naturalistic engine sounds, external road noise, and sounds of passing traffic (see Figure 6.2).

![Figure 6.2: Photo of UAB Simulator](Image)

The driving scenario featured a four lane highway with a median, in which traffic flowed in a bi-directional manner and day-time scenery (mixture of buildings and billboards) was displayed.

Participants were required to drive as they normally would. A posted speed limit of 65 mph was displayed periodically throughout the scenario. Key driving variables were coded electronically by the simulator, except for visual attention, which was coded electronically by supplemental eye tracking equipment.
Billboards: The driving simulation displayed a mixture of digital and static billboards interspersed throughout the drive and always appeared on the right side of the road. Eight billboards were digital (i.e., they transitioned from one advertisement to another at predetermined points) and four were static (i.e., they did not transition). Transition times for the digital billboards varied to mimic naturalistic digital billboards which transition at different points in time while a driver passes. Two transition time points (i.e., point at which the billboard would transition from one advertisement to another) were established at 250 feet and 500 feet away from the billboard to ensure clear visibility of both first (initial) and second (changed) advertisements. Therefore, if the billboard was digital, the first advertisement would change to another advertisement once the participant passed the predetermined marker (i.e., 250 or 500 feet from the billboard) while driving.

The 16-mile drive was further broken into four equal parts for development purposes. Each part consisted of the following: 1) a billboard that transitioned (i.e., changed from one advertisement to another) when the driver was 500 feet away from it, 2) a billboard that transitioned (i.e., changed from one advertisement to another) when the driver was 250 feet away from it, 3) a billboard that was static and therefore did not transition, and 4) a segment that did not include a billboard at all. Each of these 4 parts spanned one mile each and were populated in a randomized order according to a Latin square design.

The transition times and design of the billboards was based off the Alabama Outdoor Advertising Code outlined in the Alabama Department of Transportation’s Procedure and Requirements for Outdoor Advertising (Ala. Code 1975 § 450-10-1). To maintain consistency with Alabama guidelines and to maximize external validity of study results, the billboards embedded in the simulated scenario met the following criteria: (1) the size dimensions for all billboards were 14 feet by 48 feet, (2) at least 500 feet between billboard structures was maintained, (3) at least 8 seconds elapsed between the transition of individual billboards, and (4) digital billboards did not consist of flashing or moving lights. Additionally, real world digital billboards on Alabama roadways were considered in the development of the billboards embedded in the scenario. The following four main components of a typical billboard were defined and remained constant across all billboards presented in the scenario: (1) a large visual image or photograph, (2) the title of a business or marketed product, (3) either a slogan or a statement, and (4) an exit number (see Figure 6.3).

A total of 16 billboards were presented in the simulation drive. Each billboard was presented once per simulation, thus the billboard order was fixed across participants. Each billboard was presented at a predetermined distance within the simulation. The billboard spawned, or appeared, once the participant reached the predetermined distance into the simulation. Individual billboards were designed to maintain consistency and balance across particular variables such as complexity, font size, color, word count, billboard components (as indicated in the previous paragraph), and right or left image placement. To vary the types of billboards presented, four categories were established: food (e.g., restaurants), goods (e.g., products), services (e.g., businesses), and destinations (e.g., vacation spots).
**Indicator of Visual Distraction:** The percentage of time participants spent looking at billboards while driving was assessed and analyzed through eye tracking equipment. The higher percentage of time participants’ eyes were on billboards indicated greater visual distraction.

**Eye tracking equipment:** FaceLab software Version 5.0, manufactured by Seeing Machines, was used in this experiment to track the participant’s eye movements as they drove through the simulation. Corneal reflections were detected by a stereohead and used to map the participant’s gaze in a customized world, which was a virtual representation of the simulator screens. The mapped data was outputted as a set of X, Y and Z coordinates, providing the exact position of the participant’s gaze on the monitors. Scene Camera technology was also used to capture videos of where the participant was looking on the monitors and where the participant’s head was facing as they drove through the simulation.

**Percent time calculations:** Eye gaze coordinates recorded by FaceLab were the primary source of visual data. To calibrate the FaceLab software to each individual participant’s eye gaze a research assistant manually set seven annotation points, each on the center screen, (corresponding to the upper left corner, middle of left side, lower left corner, center of monitor, upper right corner, middle of right side, and lower right corner). In most cases, however, the system did not calibrate the participant’s gaze perfectly (that is, with 100% accuracy). Therefore, raw data were adjusted by calculating the percent error between the recorded and expected (actual) X, Y, and Z gaze coordinates. The correction was then applied to the data set on a per participant basis to ensure the values were an accurate representation of where the participant was looking throughout the simulation. These adjusted data were compared to the known billboard coordinate values as a function of time to calculate the total amount of time a participant looked at a particular billboard, and eventually the percent of time they looked at billboards throughout the simulation.

Percent time for participants’ gaze was calculated as the percent of time a participant looked at a billboard when a billboard was present. Percent time when billboards were present was divided
into two divisions: (1) when static billboards were present and (2) when digital billboards were present. The digital billboard division was subdivided by the distance from a billboard participants were when it transitioned: (1) a 250-foot transition and (2) a 500-foot transition.

Three basic calculations were made to derive the percent of time participants spent looking at billboards, overall and in specific subdivisions:

(1) The total time of a participant’s drive, in seconds, was taken from electronically recorded output of the simulator.
(2) The total amount of time a participant spent looking at a particular billboard, in seconds, was calculated by taking the sum total of coordinates (recorded every 1-60th seconds by FaceLab) that matched the expected values for the billboard’s placement on the screen. Calculations were made across all divisions when billboards were present. Sub-calculations were made for each division when a billboard was present: (1) static, and (2) digital and its subdivisions: (1) 250 feet transition digital billboards and (2) 500 feet transition digital billboards.
(3) The total percent of time participants' eyes were on billboards was calculated by dividing the total amount of time a participant spent looking at billboards by the total time of the participant’s drive. Sub-calculations were made for each division when a billboard was present: (1) static, and (2) digital and its subdivisions: (1) 250 feet transition digital billboards and (2) 500 feet transition digital billboards.

**Indicators of Cognitive Distraction:** Two indicators of cognitive distraction were assessed and analyzed through a laboratory-developed Free Memory Recall Task and Recognition Task. Both tasks assessed the amount of information a participant remembered about the billboards embedded within the simulator drive. Higher recall of billboards in the Free Memory Recall Task or more recognition of billboards in the Recognition Task indicated greater cognitive distraction.

**Free Memory Recall Task:** The Free Memory Recall Task consisted of verbally asking the participant to describe as many or as much of the billboards they may have remembered from the simulation. The billboards did not have to be recalled in the order in which they appeared during the simulation. They were instructed that “billboards” in this case were to be defined as any large outdoor advertising signs, which were designed, intended or used to advertise or inform. Participants were specifically told that speed limit and other road signs did not apply. Participants were given three minutes to freely recall any information about the billboards seen in the simulation. Answers were audio recorded and hand written by the research assistant for scoring purposes.

A score was then calculated using the following scoring protocol: 2 points for correct response per billboard component, 1 point for partial response per billboard component, and 0 points for incorrect or no response per billboard component. Correct responses included: (1) the large visual image or photograph (e.g., Gavel), (2) the full title of a business or marketed product (e.g., Harrison Law), (3) the full slogan or statement (e.g., We’ll Fight for You), and (4) the exit number (e.g., 348). Partial responses included: (1) a large visual image or photograph similar to the original image or photograph (e.g., Wooden Stick), (2) part of the title of the business or marketed product (e.g., Law Firm), or (3) part of the slogan or statement (e.g., Fight). No partial credit was given to participants for incorrect exit numbers. The maximum score for each billboard was eight, totaling a maximum score of 160.
**Recognition Task:** The Recognition Task was constructed using Microsoft PowerPoint slideshow, which displayed a total of 48 billboards: 20 real billboards (i.e., billboards that appeared within the driving simulation) and 28 false billboards (i.e., billboards that did not appear within the driving simulation). A single billboard was displayed in the middle of a computer screen for ten seconds followed by a blank screen for three seconds. Participants were instructed to verbally indicate whether or not they recognized the billboard from the simulation by saying “yes” if they remembered seeing the billboard or “no” if they did not remember seeing the billboard. The research assistant recorded each of the participant’s responses.

The total number of hits (i.e., correct remembrance of billboards), misses (i.e., incorrect remembrance of real billboards), and false hits (i.e., incorrect remembrance of false billboards) were calculated.

**Indicators of Driving Performance:** Three indicators of driving performance were electronically recorded by the simulator and were analyzed across four conditions: 250-foot billboard transition, 500-foot billboard transition, static billboard, or no billboard present:

(a) The number of road edge excursions, situations in which the right tire touches or crosses the right line, were recorded by the STISIM simulator. The total number of road edge excursions was divided into two different divisions: (1) when billboard was not present and (2) when billboard was present. Occurrences when billboards were present were further divided into two main divisions: (1) when static billboard was present and (2) when digital billboards were present and it subdivisions: (1) when digital billboards, which transitioned at 250 feet, were present and (2) when digital billboards, which transitioned at 500 feet, were present.

(b) The number of speed limit exceedances, situations in which the participant’s speed exceeded 69 miles per hour (mph) or 101.2 feet per second (fps), was recorded by the STISIM simulator. The total number of speed exceedances was then divided into two different divisions: (1) when a billboard was not present and (2) when a billboard was present. Speed limit exceedances which occurred when billboards were present were further divided into two main divisions: (1) when static billboards were present and (2) when digital billboards were present, and its subdivisions: (1) when digital billboards, which transitioned at 250 feet, were present and (2) when digital billboards, which transitioned at 500 feet, were present.

(c) A total number of motor vehicle collisions, situations in which the driver made contact with another vehicle or structure within the scenario, were recorded by the STISIM simulator and compiled across each billboard division as described above.

**Other Variables of Interest:** The following questionnaire was administered to provide information for secondary areas of interest:

a) The Questionnaire Assessing Distracted Driving (QUADD; Welburn et al., 2010; Welburn et al., 2011), a laboratory-developed questionnaire, assessed several variables of interest including demographic information (e.g., gender, age, time since licensure), perception of billboards, cell phone and text messaging use, driving history and experience, number of real world crashes, traffic violations, and perception of risk associated with distracted driving and ability to focus while engaging in distracted driving.
6.3 Data Analytic Technique

6.3.1 Preliminary Analyses

Participants without full participation in experimental protocol were excluded from analyses. Descriptive statistics were obtained for the remaining sample and were divided by group. Significant differences between age groups (teen, middle, older) on key demographic variables were tested using One-Way Analyses of Variances (ANOVAs) (for continuous variables). *P*'s < .05 were considered significant for all analyses.

Questionnaire data was also compiled and summarized to provide a descriptive overview of participants’ perceptions towards billboards, as well as distracted driving in general, using One-Way ANOVAs.

6.3.2 Primary Analyses

To examine the impact of billboards on various components of driver distraction, primary analyses involved a series of Repeated Measures ANOVAs (RM ANOVA) where the between subjects factor was age group (teen, middle, older) and the within-subjects factor was billboard type (static vs. digital, not present vs. static vs. 250-ft transition vs. 500-ft transition). Interactions between age group and billboard type were tested using RM ANOVAs. The following served as dependent variables: (1) visual distraction (percent time spent looking at billboards) and (2) degraded driving performance (speed exceedances, motor vehicle collisions, and road edge excursions). One-Way ANOVAs were used to test significant differences between age groups for cognitive distraction (total score on memory free recall task and total score on memory recognition task).

6.4 Results

A total of 66 participants were recruited for the study, but nine were excluded from the final analyses due to attrition for the following reasons: one participant experienced simulator sickness and did not fully participate in the experimental protocol, and eight participants’ eye gaze was not tracked due to technical difficulties with properly calibrating the eye tracking equipment. Of the 57 participants retained for data analyses, there were no significant differences of gender and ethnicity (Table 6.1) across age groups.
Table 6.1: Participant's Characteristics (Driving Simulator Study)

<table>
<thead>
<tr>
<th></th>
<th>Teen Drivers (n = 19)</th>
<th>Middle Age Drivers (n = 19)</th>
<th>Older Drivers (n = 19)</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Mean ± SD</td>
<td>Mean ± SD</td>
<td>Mean ± SD</td>
</tr>
<tr>
<td>Age (years)</td>
<td>18.97 ± 1.23</td>
<td>44.41 ± 5.82</td>
<td>72.07 ± 7.50</td>
</tr>
<tr>
<td>Days Driven During Week</td>
<td>6.47 ± 1.07</td>
<td>6.89 ± 0.46</td>
<td>5.32 ± 1.49</td>
</tr>
<tr>
<td>Gender</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Male</td>
<td>12 (63.2)</td>
<td>7 (36.8)</td>
<td>8 (42.1)</td>
</tr>
<tr>
<td>Female</td>
<td>7 (36.8)</td>
<td>12 (63.2)</td>
<td>11 (57.9)</td>
</tr>
<tr>
<td>Ethnicity</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Caucasian</td>
<td>13 (68.4)</td>
<td>10 (52.6)</td>
<td>11 (57.9)</td>
</tr>
<tr>
<td>Minority</td>
<td>6 (31.6)</td>
<td>9 (47.4)</td>
<td>8 (42.1)</td>
</tr>
</tbody>
</table>

6.4.1 Visual Distraction

For time spent looking at billboards while the billboard was present, teen drivers spent a significantly greater percentage of this time looking at billboards compared to other age groups, regardless of the type of billboard presented (static billboard, $p = 0.013$; digital billboard, $p = 0.012$; 250 transition, $p = 0.029$, and 500 transition, $p = 0.006$) (Figure 6.4). There was significantly more time spent looking at digital billboards compared to static billboards ($p = 0.012$), which led us to believe that there was an interaction. The age x billboard type interaction was statistically significant ($F (2, 54) = 2.738, p = 0.015$).
6.4.2 Cognitive Distraction

There was a significant effect of age group on overall free recall performance ($F(2, 54) = 3.306, p = 0.044$), with older drivers having the lowest mean free recall score compared to teen and middle aged drivers (Figure 6.5). Further post hoc Bonferroni tests revealed that teens and middle aged drivers both did significantly better than older drivers on free memory recall ($p = 0.022, p = 0.045$, respectively).

There were statistically significant age effects for the recognition task for total hits (correctly recognized billboards) ($F(2, 54) = 9.819, p < 0.001$) and total misses (failing to detect a billboard that was actually in the scenario) ($F(2, 54) = 9.367, p < 0.001$), with middle aged drivers having the most hits and fewest misses and older drivers having the fewest hits and most misses. A post hoc Bonferroni test revealed that middle aged drivers had significantly more hits that older drivers ($p < 0.001$) and marginally significant more hits than teen drivers ($p = 0.061$). Teen drivers did not have significantly more hits than older drivers ($p = 0.385$). Older drivers had significantly more misses than both teen drivers ($p = 0.030$) and middle aged drivers ($p < 0.001$). Teens did not differ significantly from middle aged drivers ($p = 0.288$). Total false hits (participant reported seeing a billboard that was never presented) was not statistically significant across age groups ($F(2, 54) = .826, p = 0.443$) (Figure 6.6).
Figure 6.5: Mean Total Free Recall Score

Figure 6.6: Mean Score for Hits, Misses, and False Hits during the Billboard Recognition Test
6.4.3 Simulated Driving Performance

A marginally significant difference among age groups for speed exceedances was observed among age groups ($F (2, 54) = 2.85, p = 0.066$) (Figure 6.7). In a pairwise comparison of age groups, teens had significantly more speed exceedances than older drivers ($p = 0.042$) and marginally significant more speed exceedances than middle age drivers ($p = 0.050$). There was not a significant interaction between billboard type and age group ($p = 0.635$). There was not a significant main effect of road edge excursions ($F (2, 54) = 0.551, p = 0.580$). However, there was a marginally significant effect of billboard type on road edge excursions ($p = 0.071$). A closer pairwise RM ANOVA showed that there was statistically significant more road edge excursions in the no billboard condition compared to all other billboard conditions (no billboard vs. static billboard, $p = 0.045$; no billboard vs. 250 transition, $p = 0.037$; no billboard vs. 500 transition, $p = 0.045$) (Figure 6.8). There was no interaction of billboard type and age group ($p = 0.141$). There was only one motor vehicle collision across all age groups, which is too few to produce statistically significant findings ($F (2, 54) = 1.000, p = 0.375$).

![Figure 6.7: Mean Frequency of Speed Exceedances](image-url)
6.4.4 Perception of Billboards by Age Group

Participants rated how similar the study electronic billboards were to those typically encountered in real life. 34.0% rated the electronic billboards as “less than somewhat similar” or worse, 35.9% rated them as “a little less than very similar” or better, and 30.2% rated them as “somewhat similar” (Figure 6.9).

Figure 6.8: Mean Road Edge Excursions

Figure 6.9: Participants' Comparison of Simulator Electronic Billboards to Real World Billboards
There was no significant difference of age group in perception of overall billboard distraction or electronic billboard distraction ($F (2, 56) = 0.568$, $p = 0.522$ and $F (2, 56) = 1.005$, $p = 0.373$, respectively), with 63.2% of all drivers indicating billboards, in general, distract drivers and 74.9% indicating digital billboards, in particular, distract drivers (Figure 6.10). There was no significant difference of age group on perception of digital billboards as more distracting than static billboards ($F (2, 56) = 1.588$, $p = 0.214$), with 84.2% of all participants indicating that digital billboards were more distracting than static billboards (Figure 6.11).

![Figure 6.10: Perception of Billboards and Digital Billboards Distraction](image1)

In reference to real world experiences, there was no significant difference in age groups in perception of focus ($F (2, 53) = 0.259$, $p = 0.773$) or safety ($F (2, 53) = 0.315$, $p = 0.731$) when
passing a billboard in general. Of those who reported passing a billboard while driving (n = 54), 88.8% reported that they felt “very focus” or “a little less than very focus,” and 92.6% reported that they felt “very safe” or “a little less than very safe,” with an average score of 4.44 and 4.30, respectively (Figure 12). Similarly, there was no significant difference in age groups in perception of focus ($F(2, 43) = 1.334, p = 0.275$) or in perception of safety ($F(2, 43) = 1.027, p = 0.367$) when driving past a digital billboard. Of those who reported passing a digital billboard while driving (n = 44), 79.6% reported that they felt “very focus” or “a little less than very focus,” and 84.1% reported that they felt “very safe” or “a little less than very safe,” with an average score of 4.07 and 4.23, respectively (Figure 6.12).

![Figure 6.12: Mean Score of Perception of Focus and Safety when Passing a Billboard or Digital Billboard](image)

6.4.5 Report of Distracted Driving by Age Group

As shown in Figure 6.13, none of the older adults reported texting and driving, compared to an astounding 57.8% (11 out of 19) of teen drivers and 21.1% (4 out of 19) of middle aged drivers. In contrast, 26.3% (5 out of 19) of older adults reported that they talked on the phone while driving compared to 94.7% (18 out of 19) of teens and 63.2% (12 out of 19) of middle aged adults. When asked why they did not text and drive, the majority (67.0%) of older adults said that it was too dangerous, while 25.0% gave inability as their reason for not texting and driving (“I don’t know how to text” or “I couldn’t even if I wanted to”). Only 8.0% of older adults said that they did not text because it was against the law (Figure 6.14).
Although teens and middle aged drivers reported texting and driving more frequently than older adults, they also reported compromises in their driving safety and focus when performing this distracted driving behavior. 73.0% of teens who reported texting and driving said that it compromised both their focus and safety, while 100.0% of middle aged adults who admitted to texting and driving said that it compromised their focus and safety. Similarly, the majority of all age groups who reported talking on the phone while driving admitted that it compromised both their driving focus and safety (67.0% of teens, 67.0% of middle adults and 80.0% of older adults).
Overall, teens performed the worst out of all age groups, which was expected. They had more speed exceedances, spent more time looking at the billboards, and engaged in texting while driving more than any other age group. The middle age adult group spent significantly less time looking at the billboards compared to the teen group; however, they were able to recognize just as many billboards correctly as the teens.

6.5 Discussion

The purpose of this study was to assess roadside advertising billboard distraction in the United States and how they impact driver safety using a driving simulator platform. This study is among the first to look at billboard distraction across different age groups, namely teens and older drivers who have the highest rates of motor vehicle collisions. In general, billboards tended to impact driver performance in two cases; speed exceedances and visual attention were impacted in particular.

Overall, participants had fewer speed exceedances when there was a billboard present, indicating that their attention may have been captured by the billboards resulting in a slowed speed. Teens, as expected, had more speed exceedances than middle aged and older drivers. Also, in the presence of a billboard, the number of speed exceedances across all age groups was significantly reduced. These findings suggest there was an impact of billboard distraction, which could be attributed to drivers paying more attention to the billboard (Crundall, Van Loon, & Underwood, 2006; Dukic, Ahlstron, Patten, Kettwich, & Kircher, 2013). However, there was no significant difference in perception of overall billboard distraction or hindrance to perception of focus across all age groups as reported by the participants. The fact that significantly more speed exceedances were observed in the teen age group is consistent with other studies' results (Compton & Ellison-Potter, 2008; National Highway Traffic Safety Administration [NHTSA], 2012).

Overall, our findings support previous studies examining the impact of billboards on driver distraction such as Chattington, Reed, Basacik, Flint, and Parkes (2009) who found that video billboards (in our study referred to as digital billboards) were associated with more glances away from the road than stationary billboards, or static billboards; however, we are among the first to look at age effects and billboard types on driver distraction from billboards. Participants in the present study also spent more time looking at digital billboards than static billboards, which is indicative of visual distraction, and teens had significantly more time spent looking at all billboard types compared to middle aged and older drivers. There was also an interaction of age group and billboard type on visual distraction, meaning that teens were most likely to divert more of their gaze towards billboards, especially if it was a digital billboard. Our findings show that teen drivers spend a significantly greater percentage of their drive looking at billboards compared to other age groups, regardless of the type of billboard presented. Other distracted driving studies have also found that teens are most easily distracted visually by advertising billboards, in-vehicle devices, and other devices such as cell phones compared to older age groups, with teens also being more willing to engage in risky behaviors such as texting on a phone while driving (Edquist et al., 2011; Klauer et al., 2014).

Older drivers had poorer performance in the recognition and recall tests compared to middle aged drivers. Teen drivers performed better than older drivers on the recognition and recall tests,
in general, but not better than middle aged drivers. Surprisingly, although over half of the participants rated billboards as distracting, they also reported high levels of focus and perceived safety when passing billboards in the real world.

Participants reported that they found digital billboards more distracting than static billboards, which is consistent with data results showing that participants spent significantly more time looking at digital billboards compared to static billboards during the simulation. Teens reported using a cell phone to text while driving more than other age groups, which is consistent with other studies (Centers for Disease Control and Prevention [CDC], 2013b; Moreno, 2013). However, the CDC (2013b) reported that middle age adults talk on a cell phone while driving more than 18 to 24 year olds, which our results showed that teens talk on the phone while driving more than middle aged adults. This may be due to the fact that our teen group consists of mostly of 18 and 19 year olds.

Although drivers' eye gaze and attention was diverted from the road to billboards, very few road edge excursions and vehicle collisions occurred when billboards were present. This may be due to the fact that the presented simulation was a long, straight highway with no turns, only right side billboard placement, and very few unexpected hazards, such as other cars cutting off the driver or pedestrians crossing the street. Future studies should include such variables in driving scenarios looking at billboard distraction.

Driving simulators provide a great benefit for research mainly due to experimental control. Road conditions (turns, traffic, speed limits, etc.) are programmed to be consistent across all participants. In contrast, naturalistic driving studies differ per participant, and cannot provide a fair baseline to which to compare data across participants. Naturalistic studies do, however, provide a realistic element to the experiment, which simulators cannot provide.

The results from this study can help inform future public policy relating to driver distraction and billboards, especially in regards to regulations for billboard use. These findings offer support to future interventions such as incorporating billboard awareness into driver education courses for teen drivers, since younger drivers were most distracted out of all age groups.

6.6 Limitations

While the present study is among the first to consider the impact of billboards across the lifespan, our teen group did not include many “novice” drivers (i.e., newly licensed drivers) but rather consisted primarily of 18- and 19-year-olds, making it difficult to generalize our findings to a younger, less experienced group of drivers. While driving simulators provide much needed experimental control to test hypotheses with regard to driving safety, it is difficult to truly ascertain the degree to which simulated driving performance models real world driving behavior or how well the simulated billboards model real world billboards. For example, in the real-world, digital billboards feature characteristic brightness and vividness that could capture the attention of drivers; however, this is something that is difficult to emulate in the simulator. Although participants provided an average realistic rating of the billboards presented in the simulation, they looked at the billboards for a significant amount of time. Finally, we considered gazes but not fixations, which may have been more indicative of cognitive processing of billboards.
Nevertheless, the driving simulator platform enabled us to view how participants might react to the same billboard – something that would have been difficult to examine in a naturalistic driving study. Participants were also not told that the study was examining billboard distraction, so we were able to see participants’ natural behavior in passing billboards while driving in an environment similar to that encountered in the local area.

Lack of significant results in performance degradation may be due to the fact that hazards were not presented throughout the simulation - there were not ample opportunities to crash. Rather, the simulation was a mundane driving situation. Speed exceedances seemed to have the largest impact in this study, perhaps because the scenario was a straight road which could have been interpreted as boring by participants. In addition, there was not a significant increase in road edge excursions. Within lane deviation (i.e., RMS calculation) may have picked up subtleties in swerving that went undetected. Future studies should look at this type of lane deviation as a measure of driving performance.

Future studies may consider whether participants recall certain types of billboards (e.g., food advertisements vs. public health announcements vs. variable message signs) more readily than others or whether billboard placement (i.e., right vs. left) has a differential impact on driver distraction. Studies could also consider what specific aspects of billboards (e.g. graphics, slogans, and exit numbers) are more easily recalled or divert driver’s attention from the roadway more readily.

This study is among the first to provide effects of age and billboard type on billboard distraction. Although our study had a few limitations, the findings from the study have significant implications for informing policy makers on the effect of billboard advertisement on cognitive and visual distraction. Our study also gave rise to new questions that could further improve upon our own study.
6.7 References


Centers for Disease Control and Prevention [CDC]. (2013a). Distracted driving. *National Center for Injury Prevention and Control, Division of Unintentional Injury Prevention*


CHAPTER 7
CONCLUSIONS AND RECOMMENDATIONS

7.1 Conclusions

7.1.1 Crash Analysis Conclusions

The impact of digital billboard on traffic safety (in terms of driver distraction) on high-speed, limited-access facilities was explored at ten study sites in Florida and eight sites in Alabama. The methodology of crash investigation in both states relied on comparing the crash rate statistics upstream and downstream each billboard location. The upstream and downstream segments at each billboard location were selected so that they experienced the same traffic and geometric conditions, i.e., number of lanes, roadside features, no weaving maneuvers, etc. In Florida, 377 crashes were used in the analysis, whereas 77 crashes were used in the analysis in Alabama. The crash data analysis in both states revealed that the presence of digital billboards increased the overall crash rates in areas of billboard influence compared to control areas downstream of the digital billboard locations. The overall result suggested that the increase was in the range of 25% (Florida) to 29% (Alabama) although the site specific change was varying. Also, certain types of crashes often linked to driver distraction (such as fixed object, side-swipe, and rear-end) were clearly overrepresented at the DBB influence zones studied.

7.1.2 Survey of Motorists Conclusions

The online questionnaire survey included a total of 22 questions that assessed several variables of interest. In aggregate, 295 respondents from Alabama and 429 respondents from Florida participated in this survey. After omission of incomplete questionnaire responses, responses of 231 participants from Alabama and 285 participants from Florida across the lifespan were used for analysis. The survey results revealed that younger drivers have a significant agreement rate on the distraction caused by the billboards in general. Moreover, young to middle aged drivers and oldest drivers usually have a long glance at digital billboards but rarely slow down. Another interesting finding is that the upper middle age to older population groups (56 to 65 and greater than 65 years) were more likely to use information from digital billboards but used the information infrequently. The online survey also suggested that more than half of the drivers looked at digital billboards for a sufficiently long time (though ‘sometimes’), but the vast majority of the drivers barely slowed down. This particular finding may raise concern about the safety of the drivers. In the end, survey responders emphasized the need for stricter regulation of DBBs and restriction of size and frequency of placement for the benefit of traffic safety. The chi-square test has been performed across age groups and genders discretely. There was no statistically significant difference in the responses among the drivers of different age groups or in between the genders.

7.1.3 Driving Simulator Study Conclusions

The driving simulator study examined the impact of roadside advertising billboard distraction in
individuals across the lifespan. In general, driving segments which contained billboards tended to negatively impact driver visual attention than segments without billboards. Participants, regardless of age, spent significantly more time looking away from the roadway and at digital billboards as compared to static billboards. Consistent with driving simulator findings, a survey of participants further revealed that participants reported the digital billboards more distracting than static billboards. Findings suggested that teen drivers, in particular, looked significantly longer at all billboards (static and digital) while driving than any other age group. These findings offer recommendations for interventions such as incorporating billboard awareness into driver education courses for teen drivers, since younger drivers tended to be the most visually distracted by billboards while driving.

7.2 Implications for Practice

Although the crash analysis in Florida and Alabama consistently revealed that the impact of digital billboards on traffic safety varies from site to site, there is still a correlation between driver distraction and traffic safety. Digital billboard manufacturers should design such billboards with the minimal amount of animations to minimize the impact of distraction on drivers. It is also recommended to avoid installing digital billboards on sections with horizontal and vertical alignments and locations with high historical number of crashes to significantly diminish the impact of driver distraction.

Among other findings, the survey of users highlights the need for better regulation of digital advertising billboards in the future. The study recommends reevaluation of current legislation and regulation for controlling outdoor advertising both at the federal and state level. Updates of regulations shall consider restrictions in the frequency, placement and operation of digital advertising billboards in order to protect the safety of the public and reduce unnecessary cluttering and visual pollution.

7.3 Limitations and Future Research

It should be noted that the findings from the crash analysis in the states of Florida and Alabama were based on relatively small sample of locations and relatively small segment lengths. It is recommended to validate the results of the crash analysis using larger sample sizes and longer segments. Future research could compare the findings of the crash analysis in Alabama and Florida with other states to determine how the impact of digital billboard on traffic safety varies across states. Crash analysis on other roadway facilities that carry digital advertising billboards, e.g., arterials can be also conducted to evaluate the potential safety impacts on DBB in such settings. Future simulator studies may consider whether certain types of billboards (e.g., food advertisements vs. public health announcements vs. variable message signs) evoke significantly more driver distraction than others or whether billboard placement (i.e., right vs. left) has a differential impact. Studies could also consider what specific aspects of billboards (e.g. graphics, slogans, and exit numbers) divert drivers’ attention from the roadway more readily.